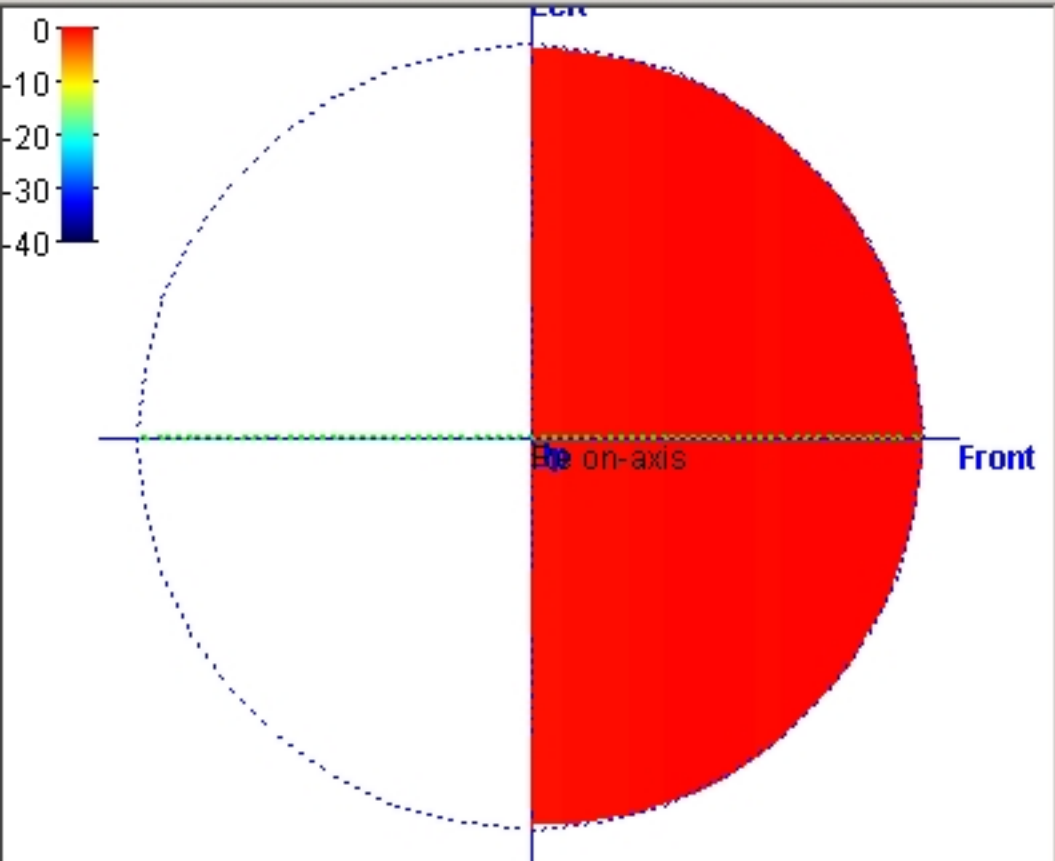
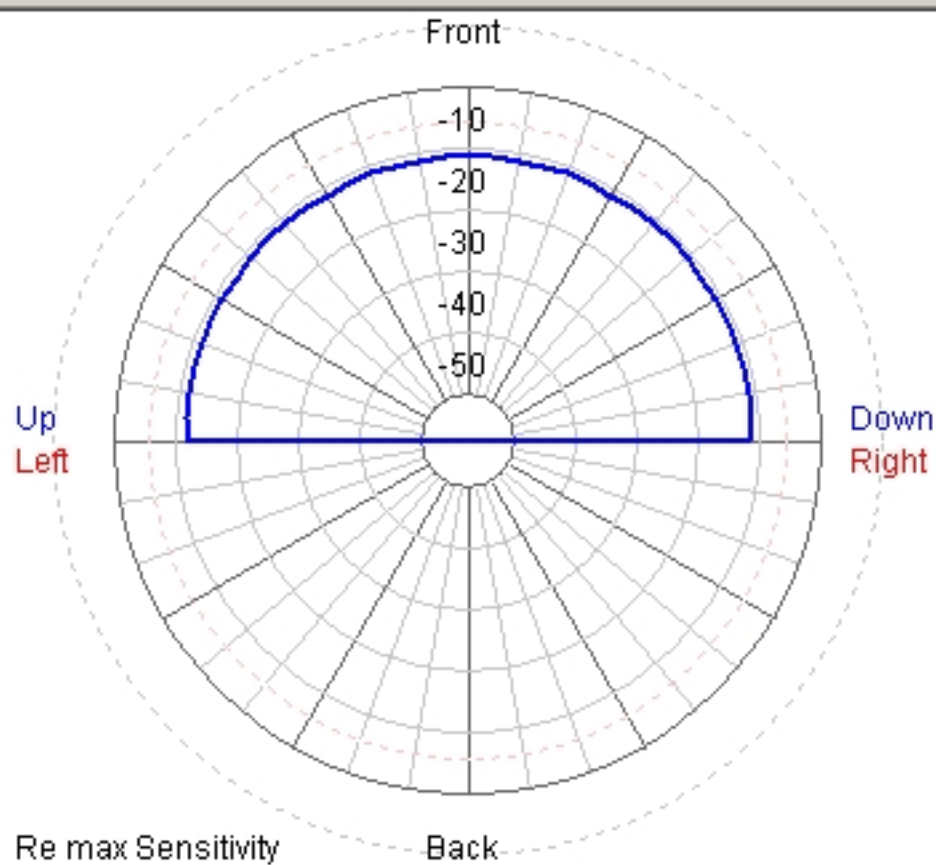
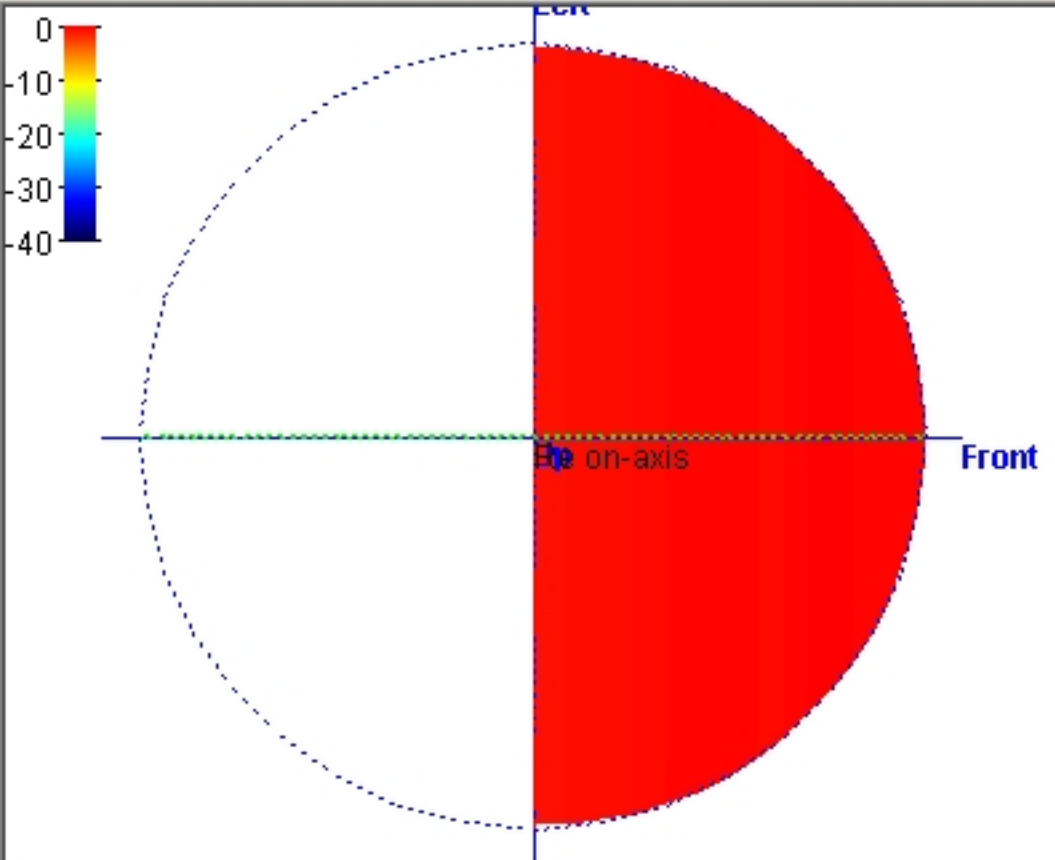


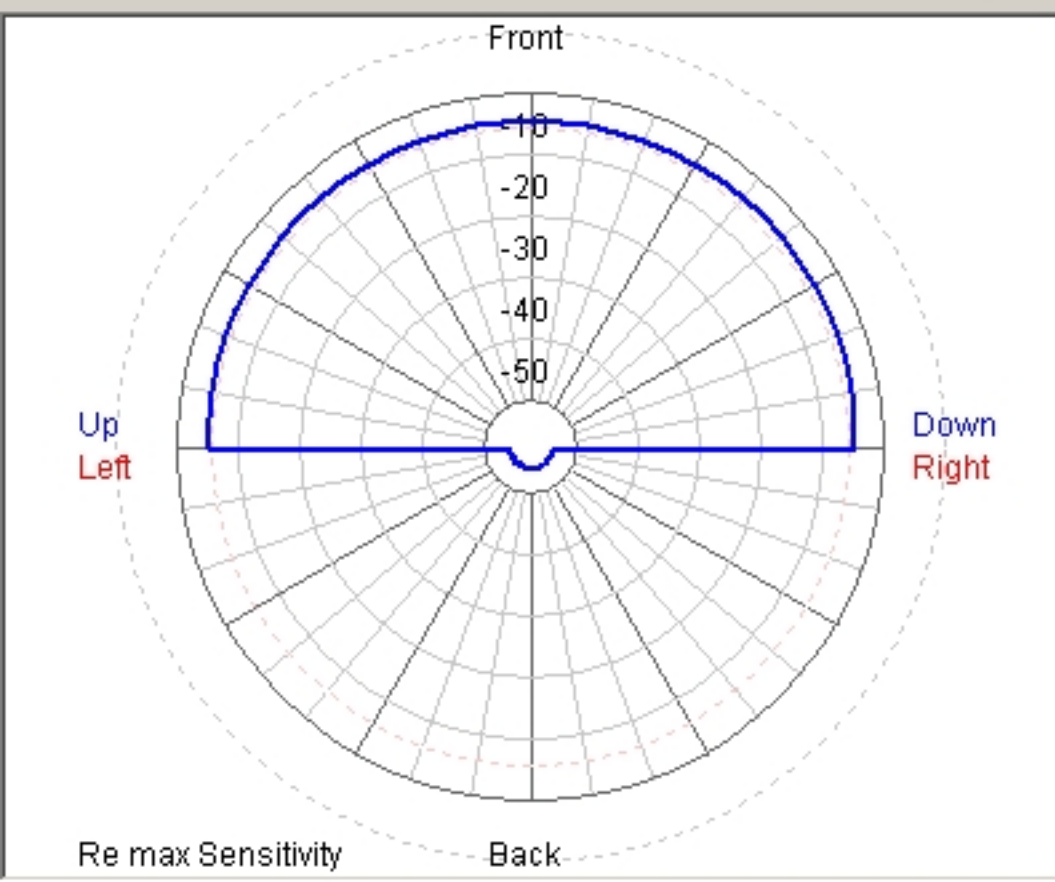


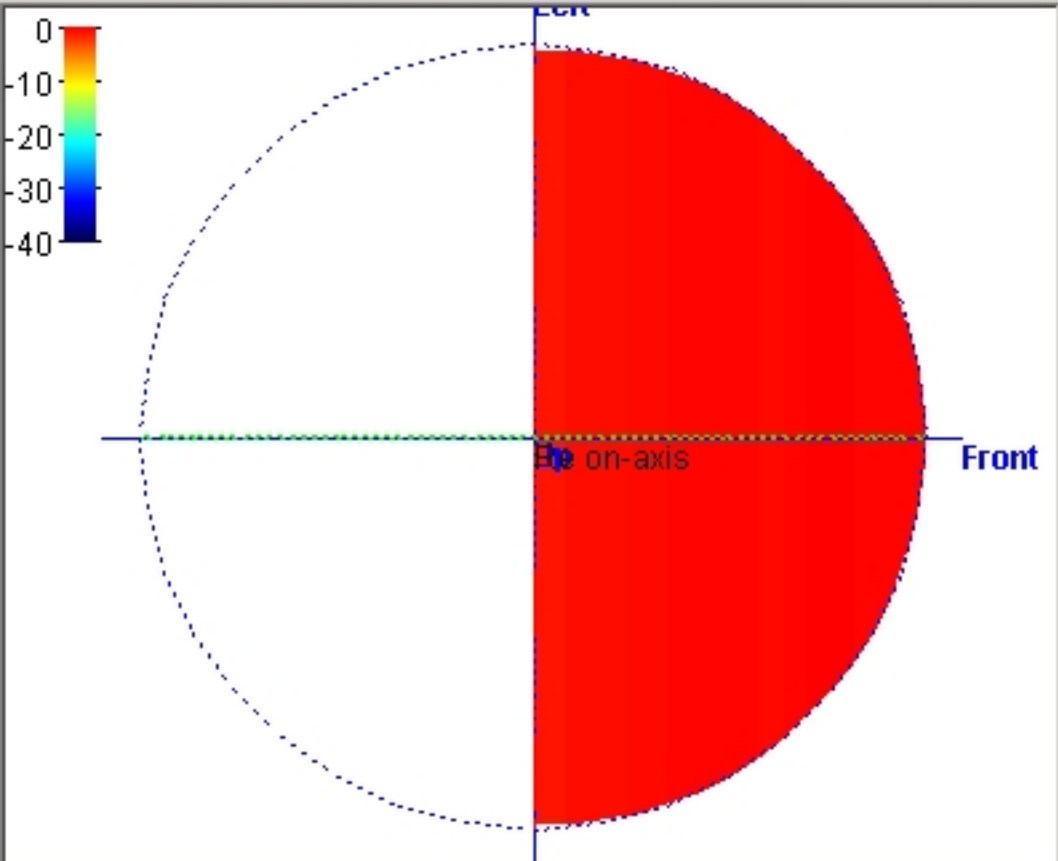
1/3-octave: Hz



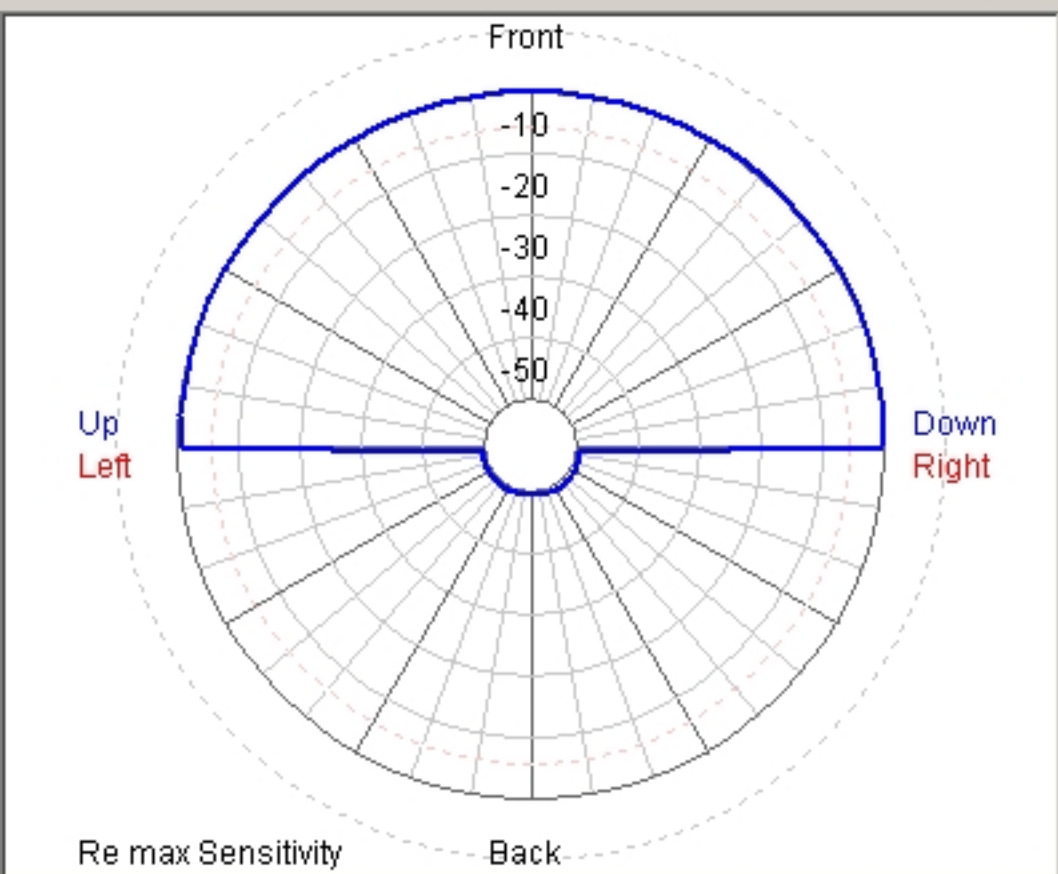


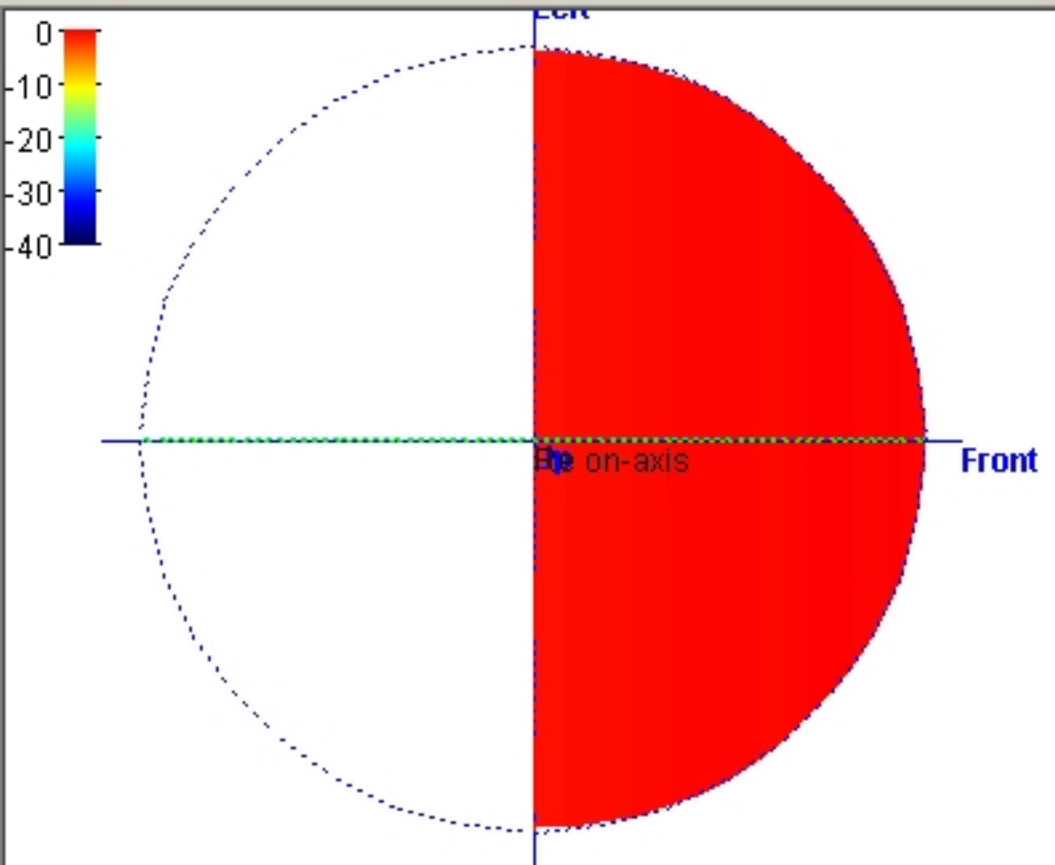
1/3-octave: Hz



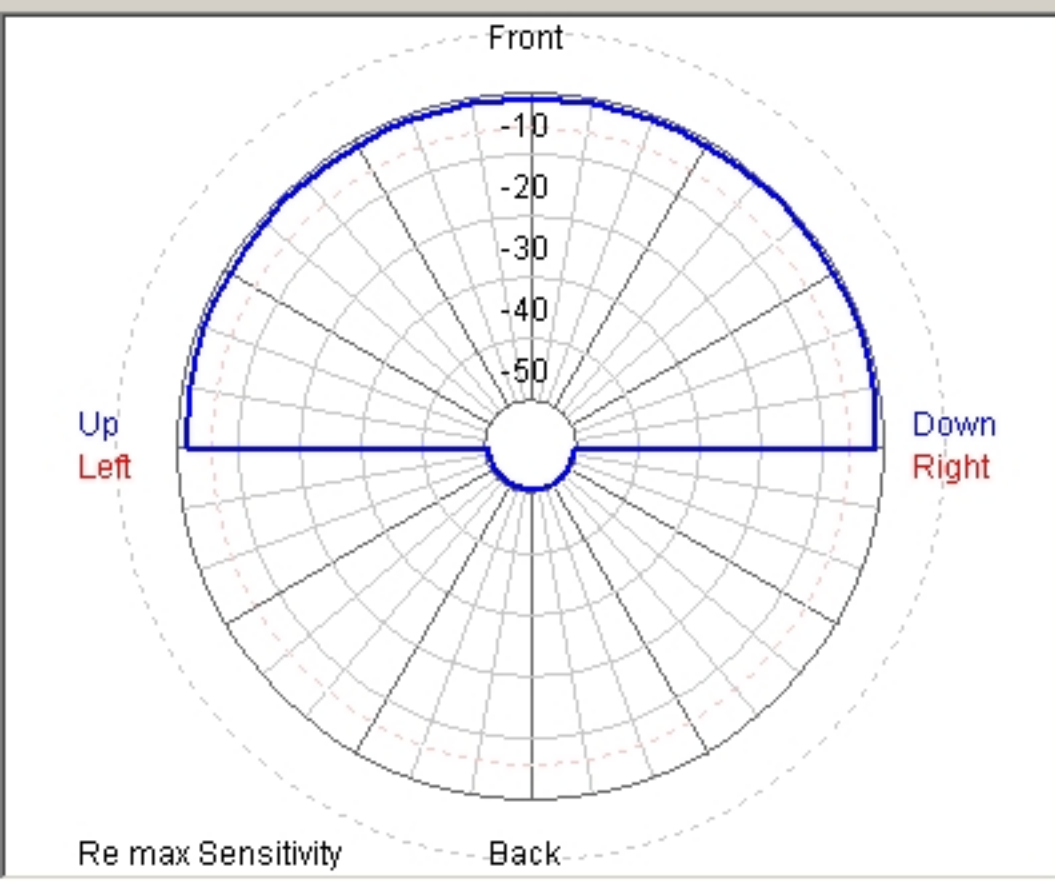


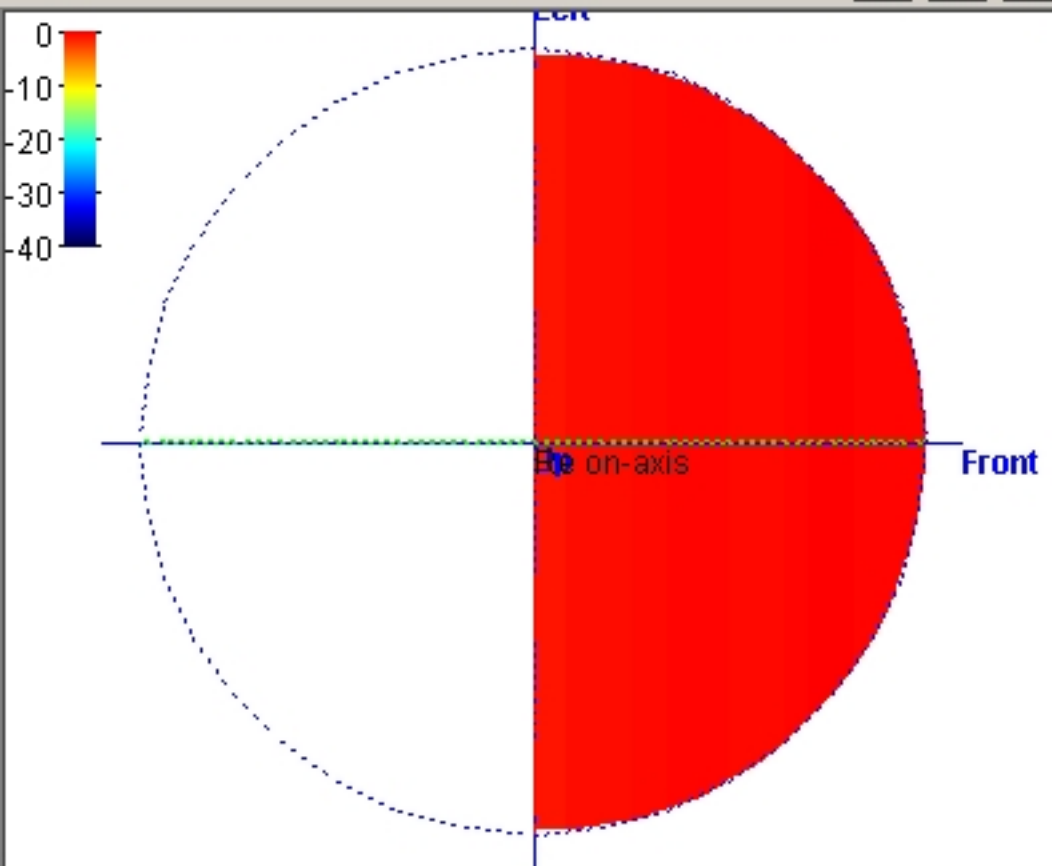
1/3-octave: Hz



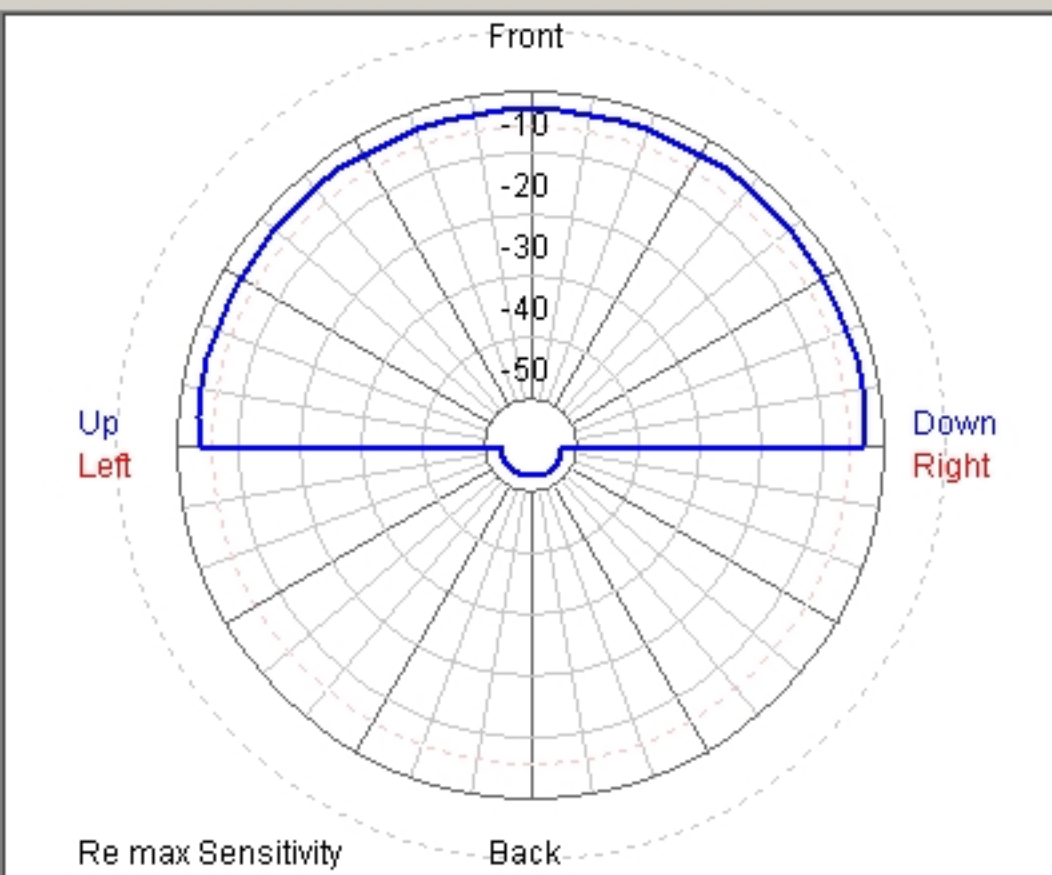


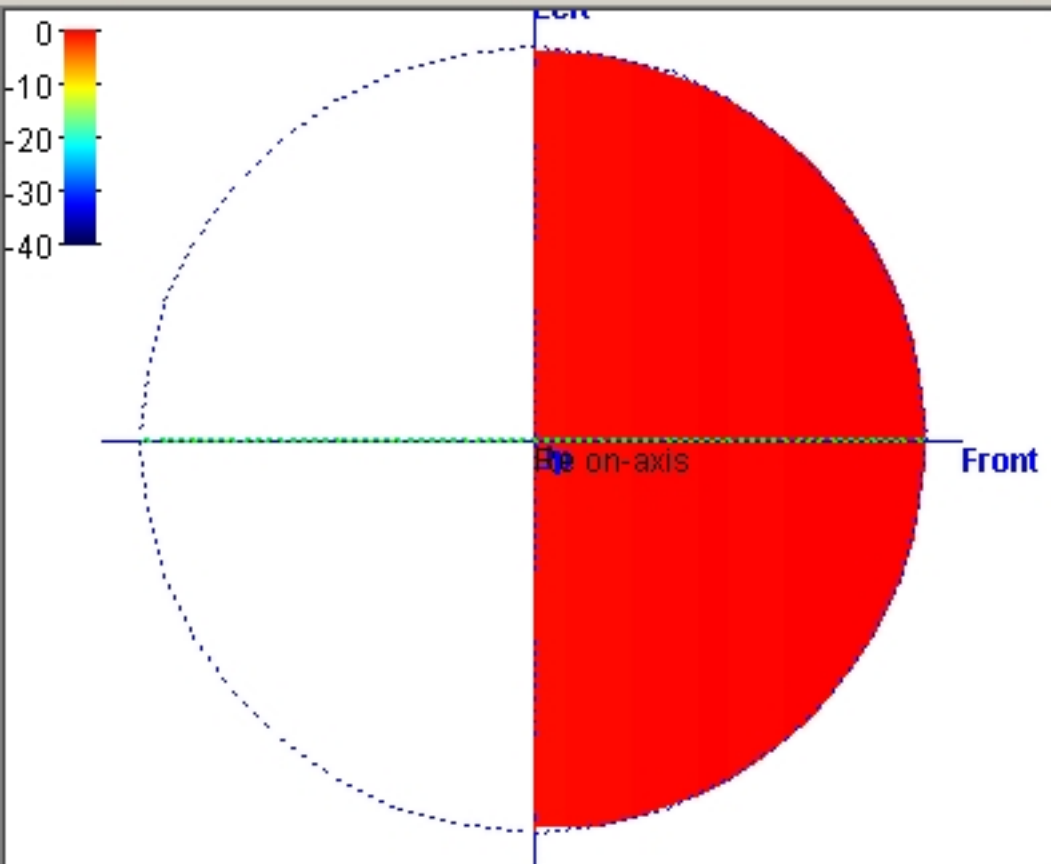
1/3-octave: Hz



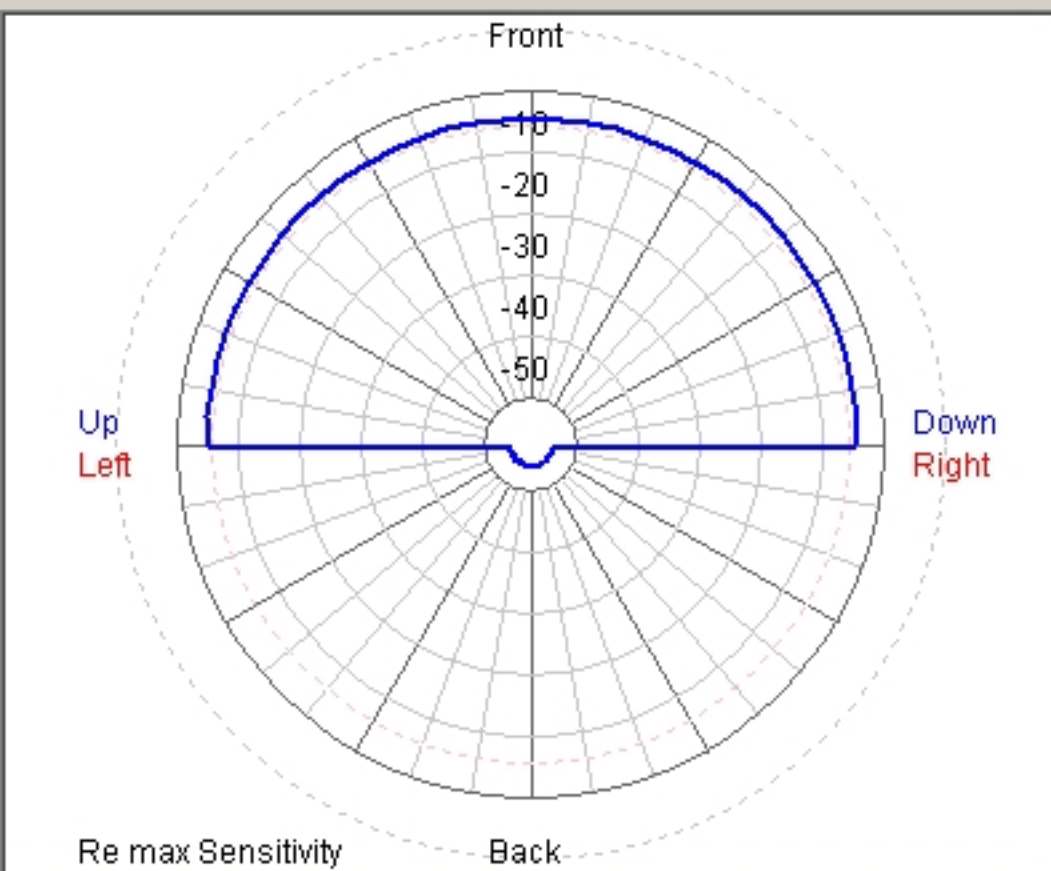


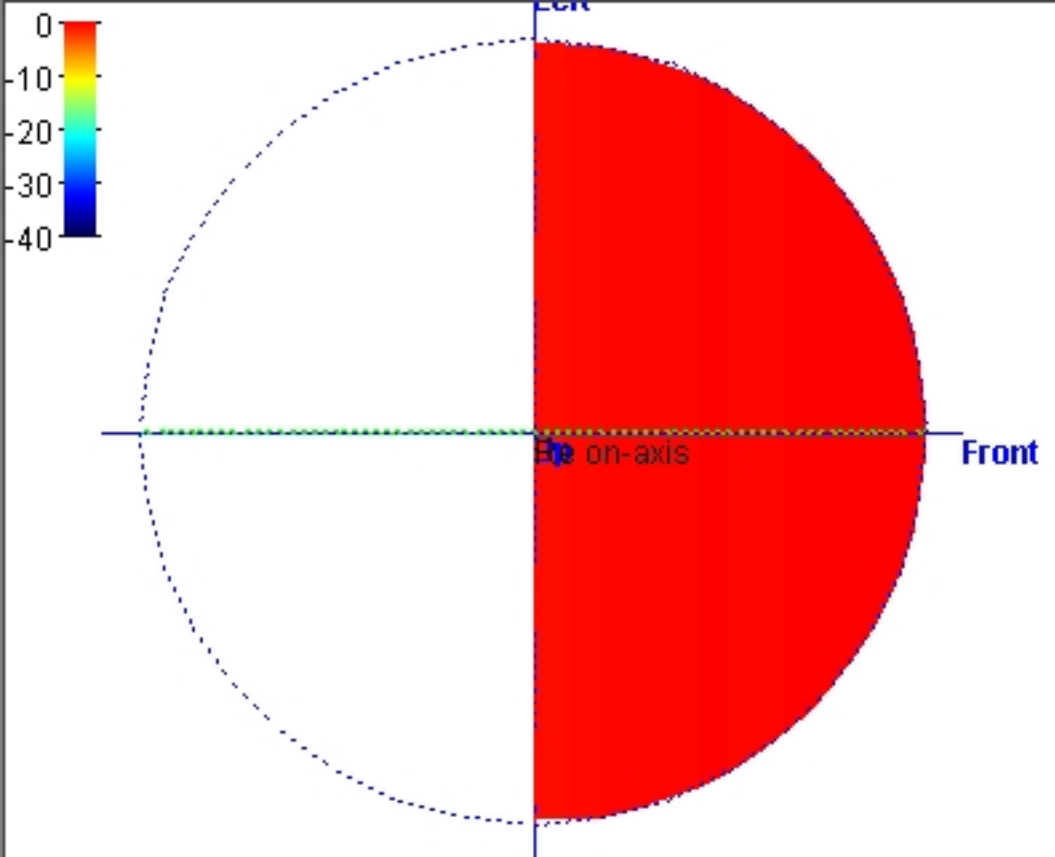
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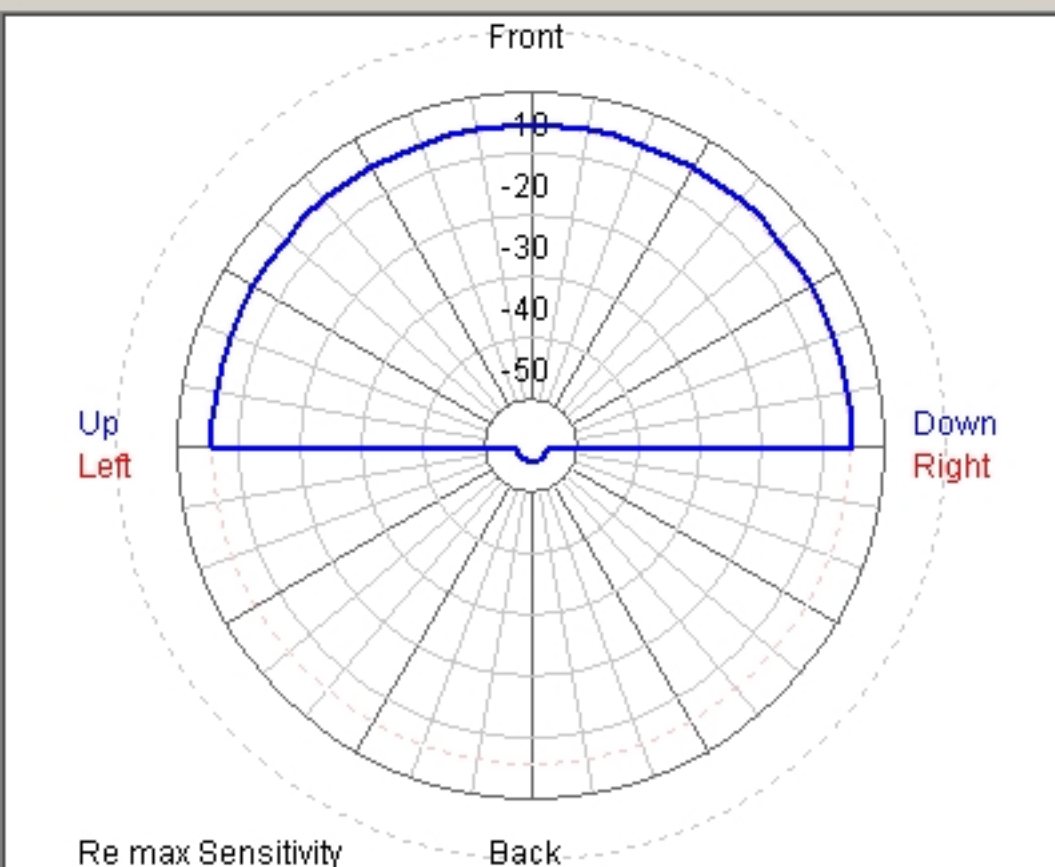


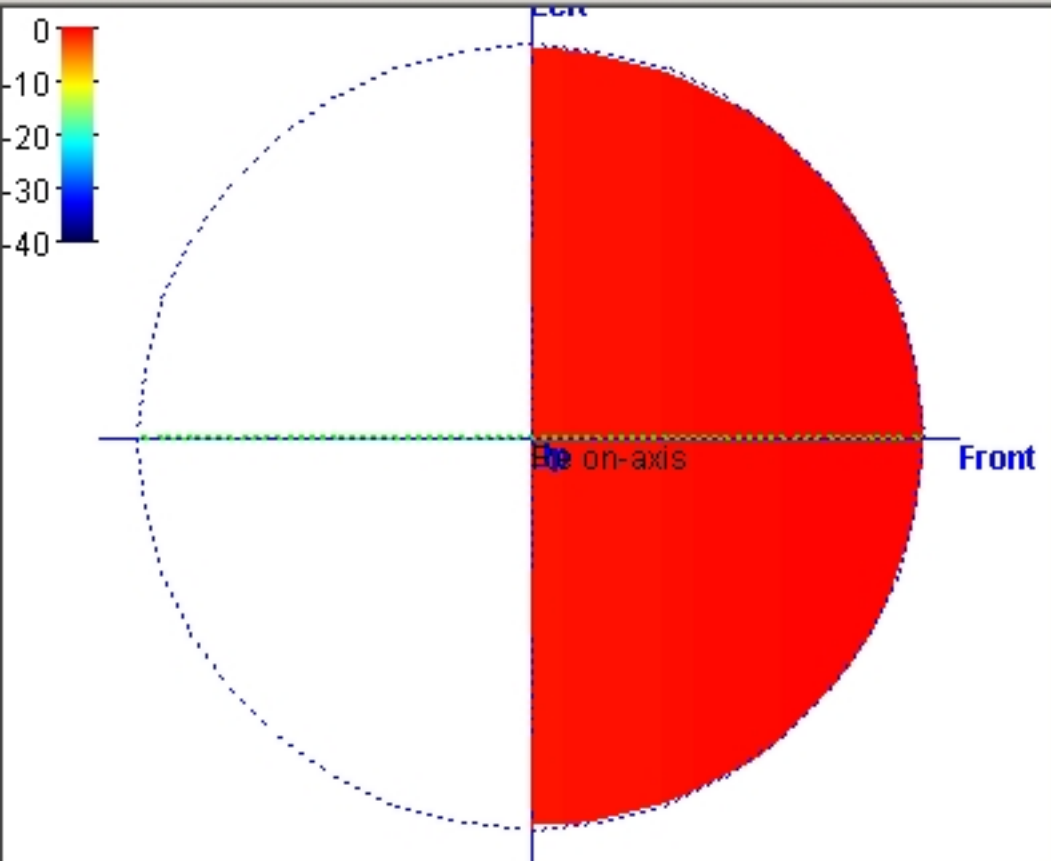
1/3-octave: Hz



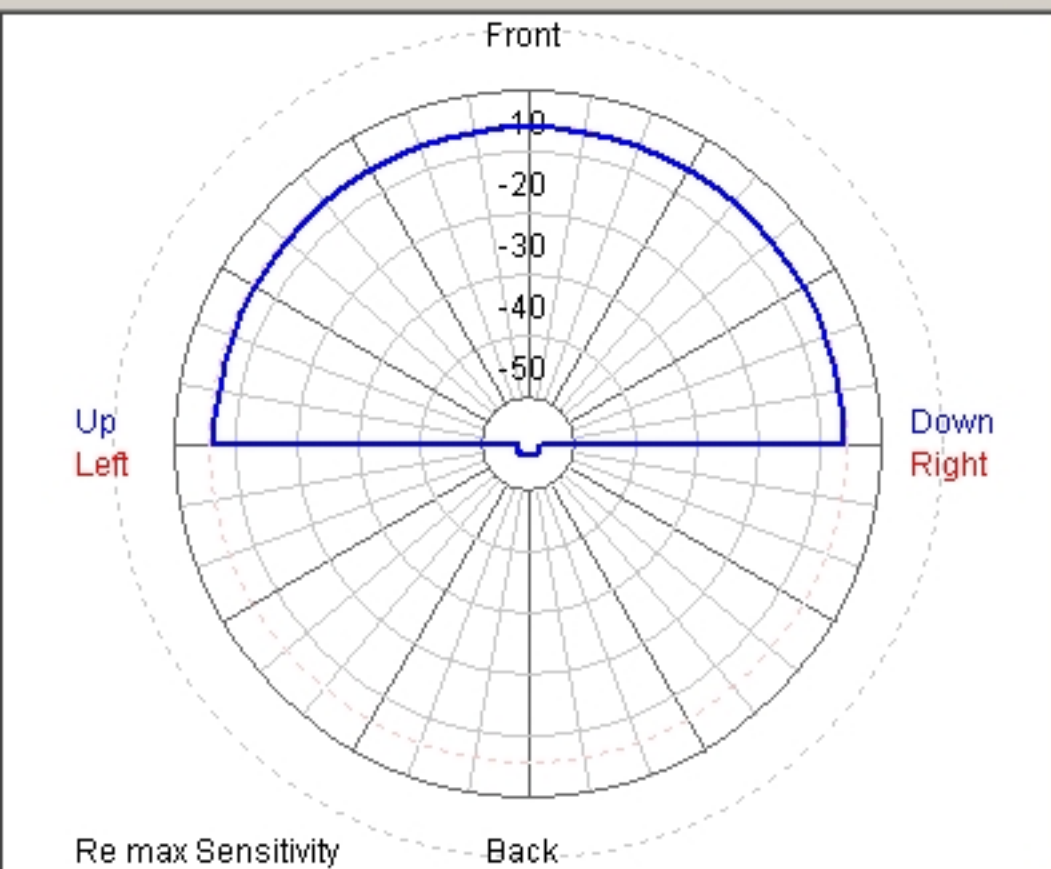


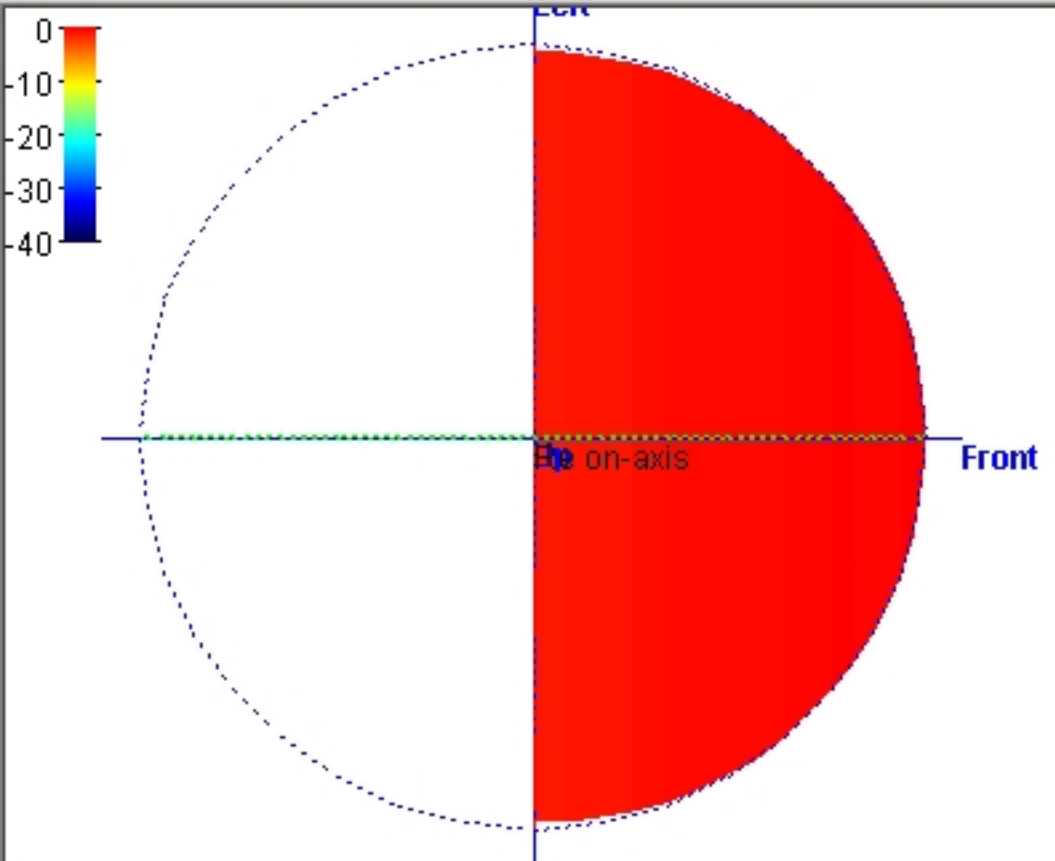
1/3-octave: 315 Hz



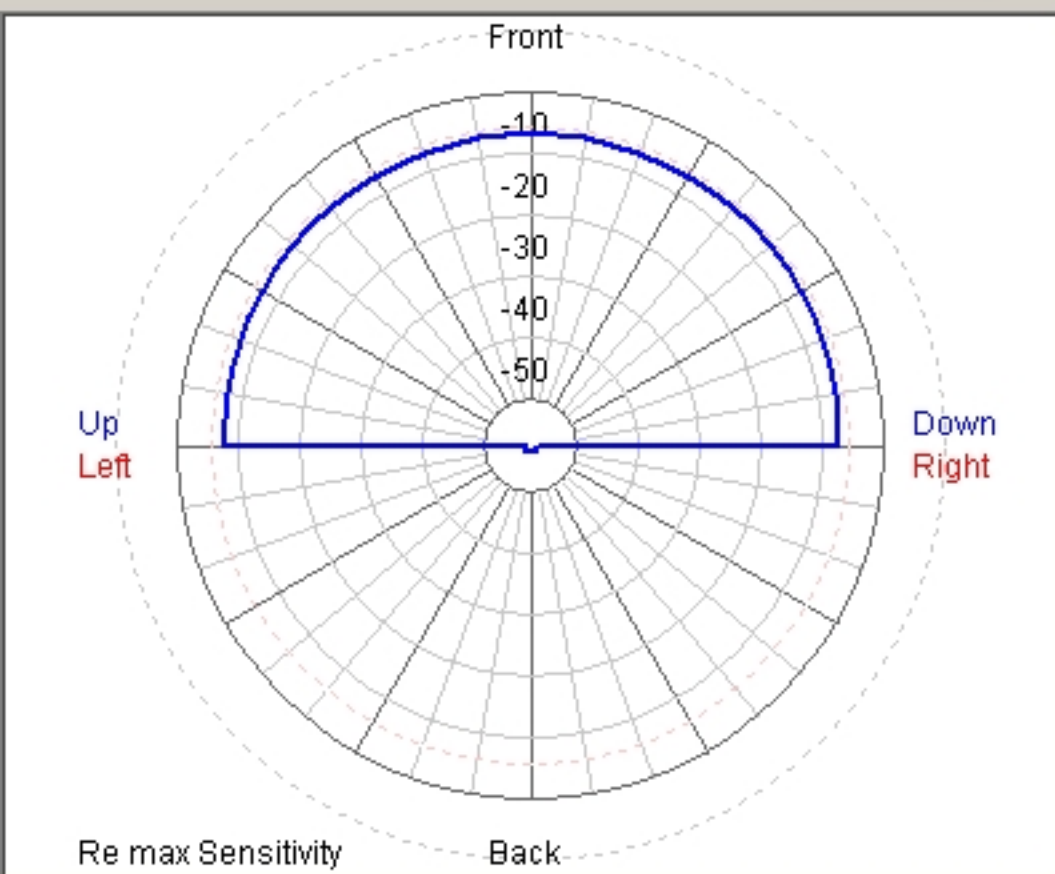


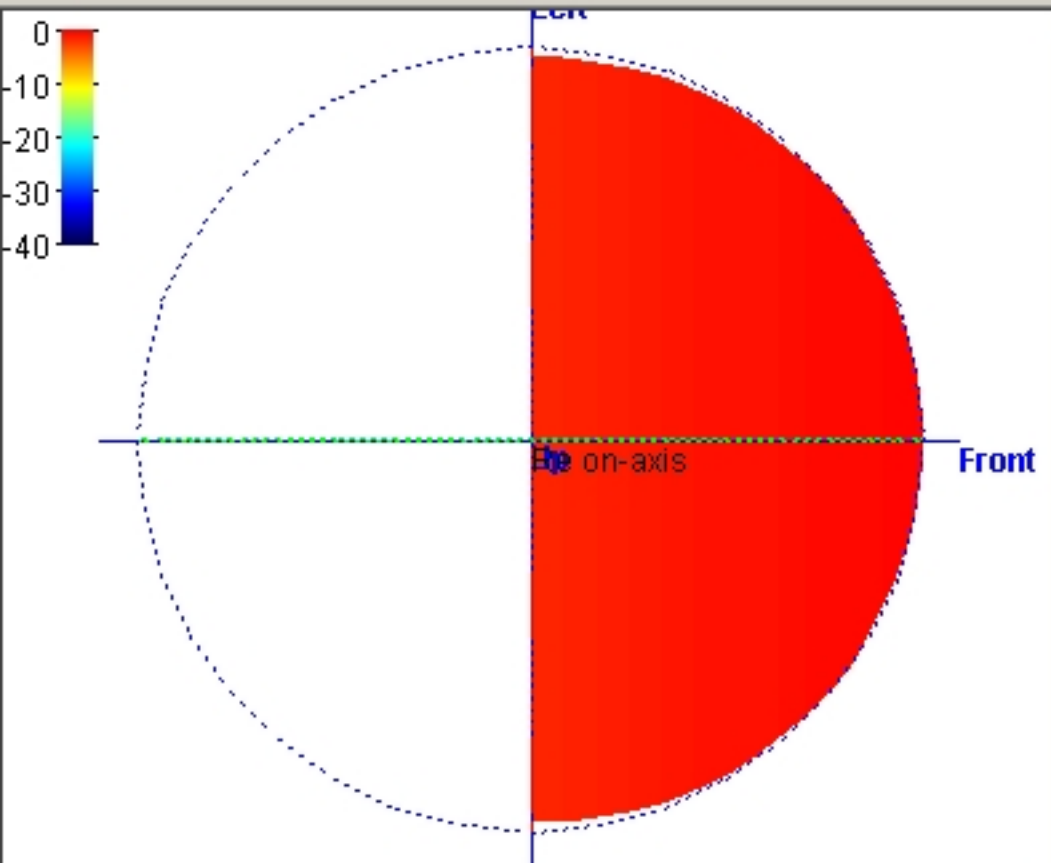
1/3-octave: Hz



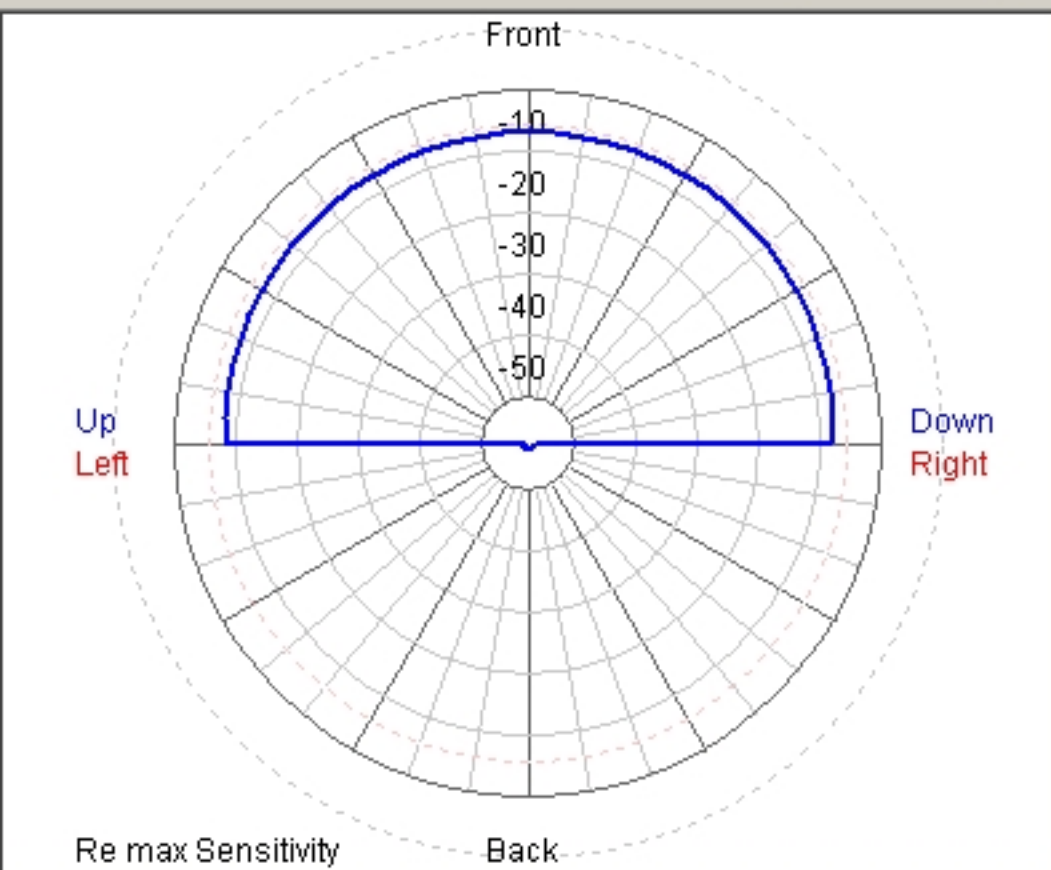


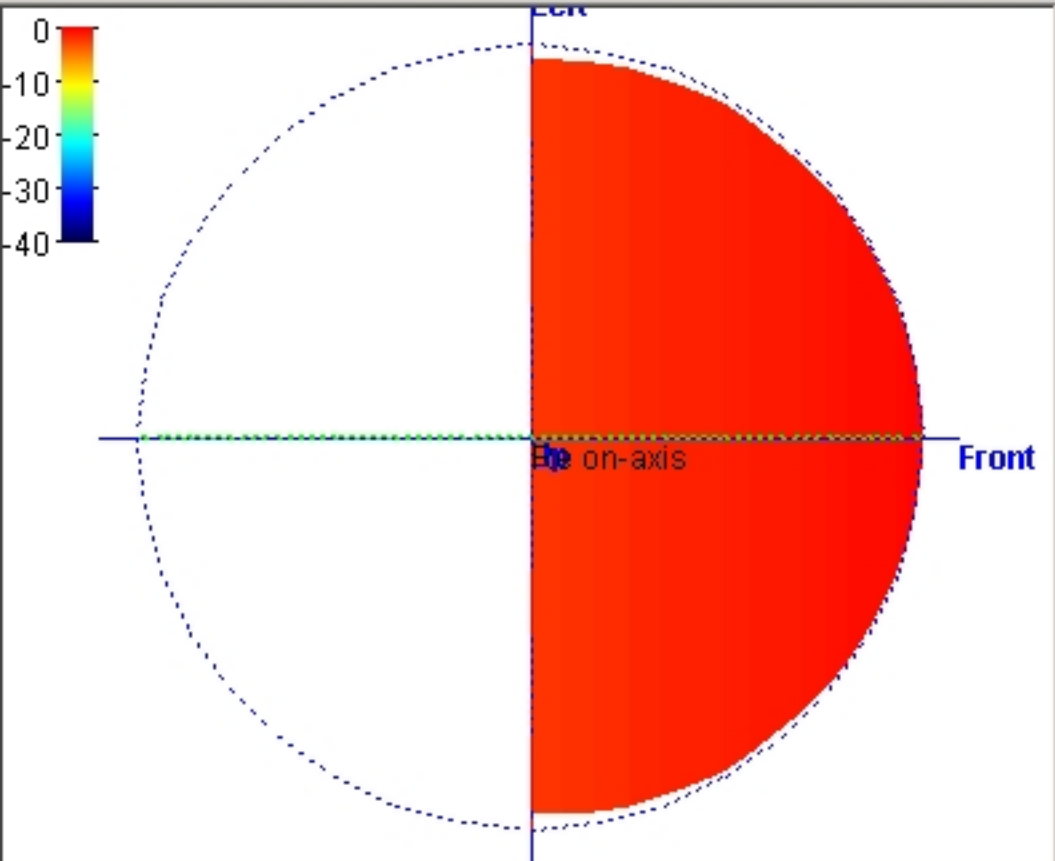
1/3-octave: Hz



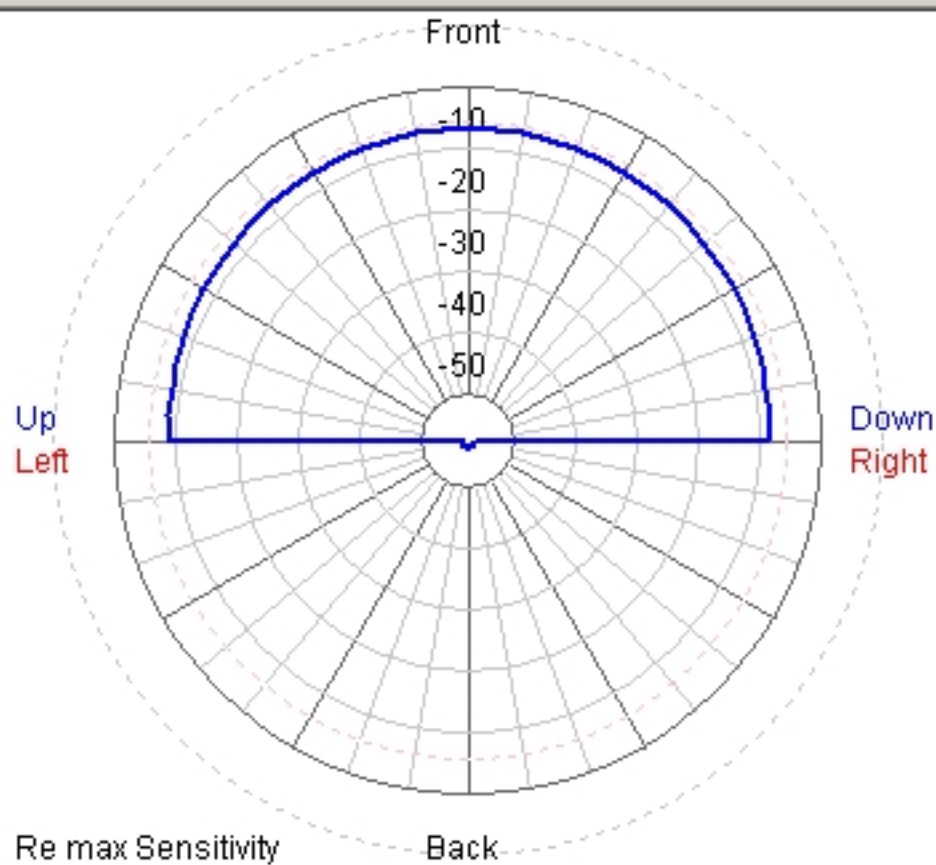


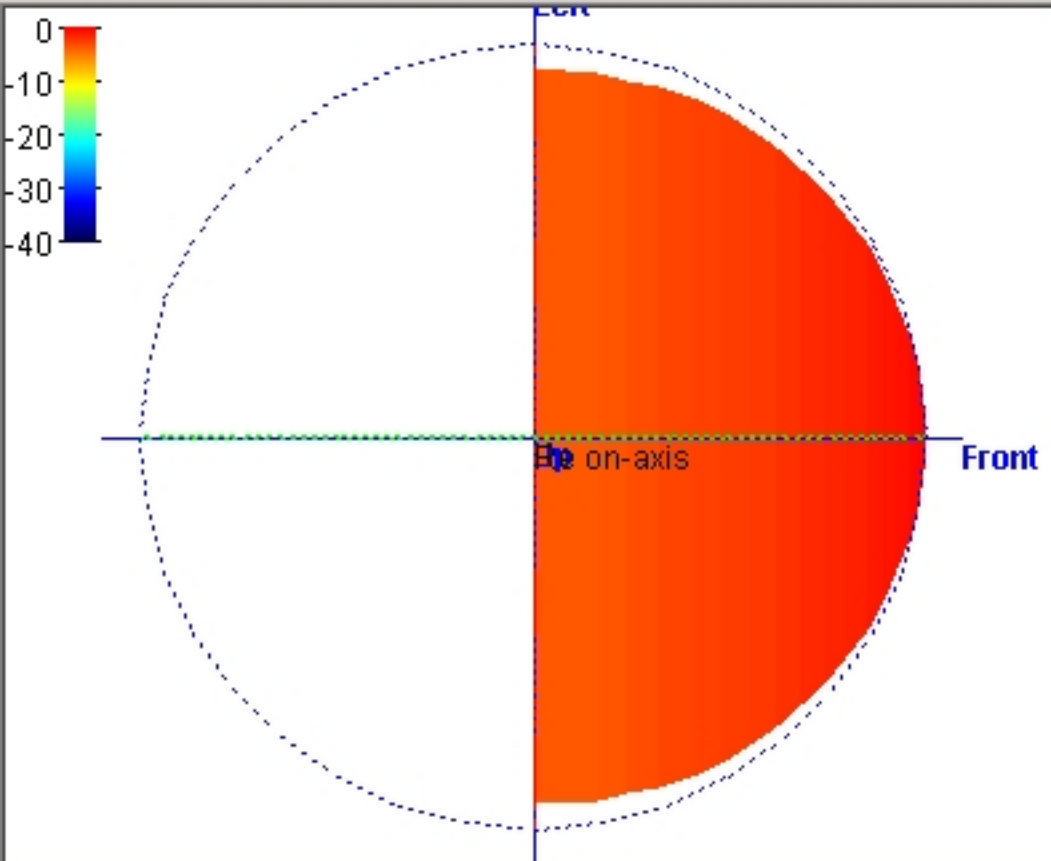
1/3-octave: Hz



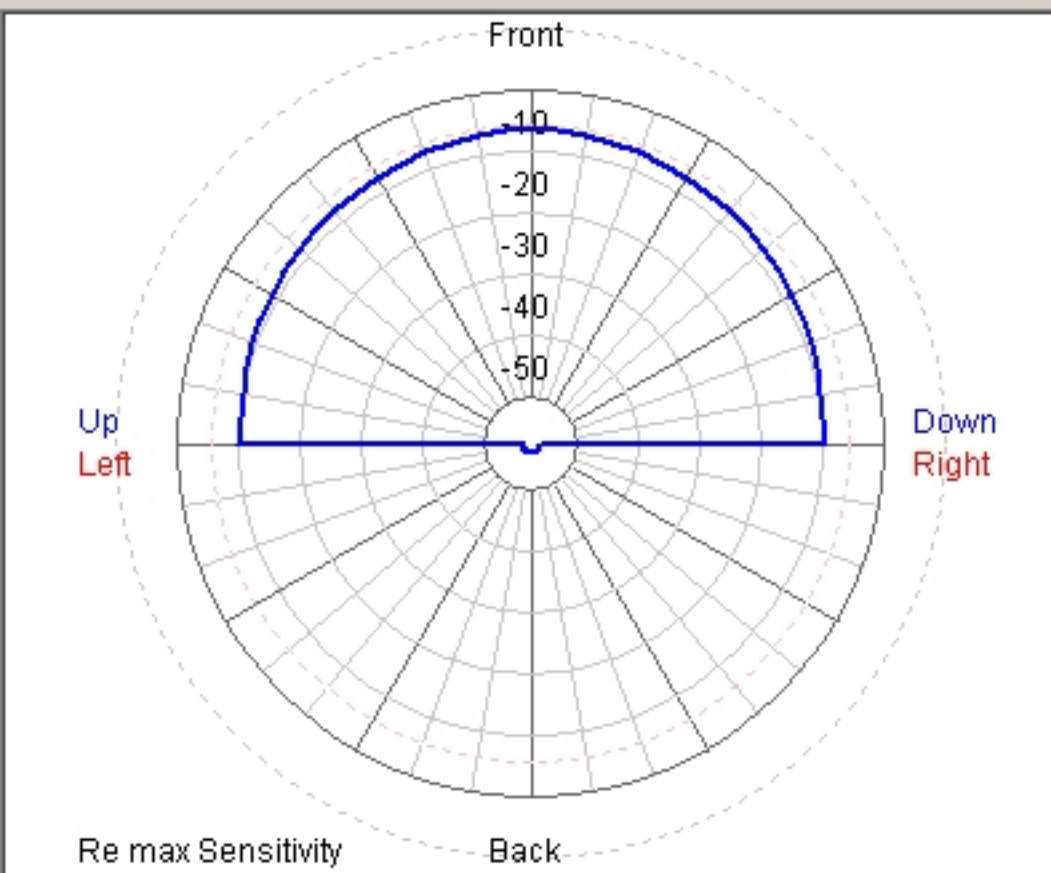


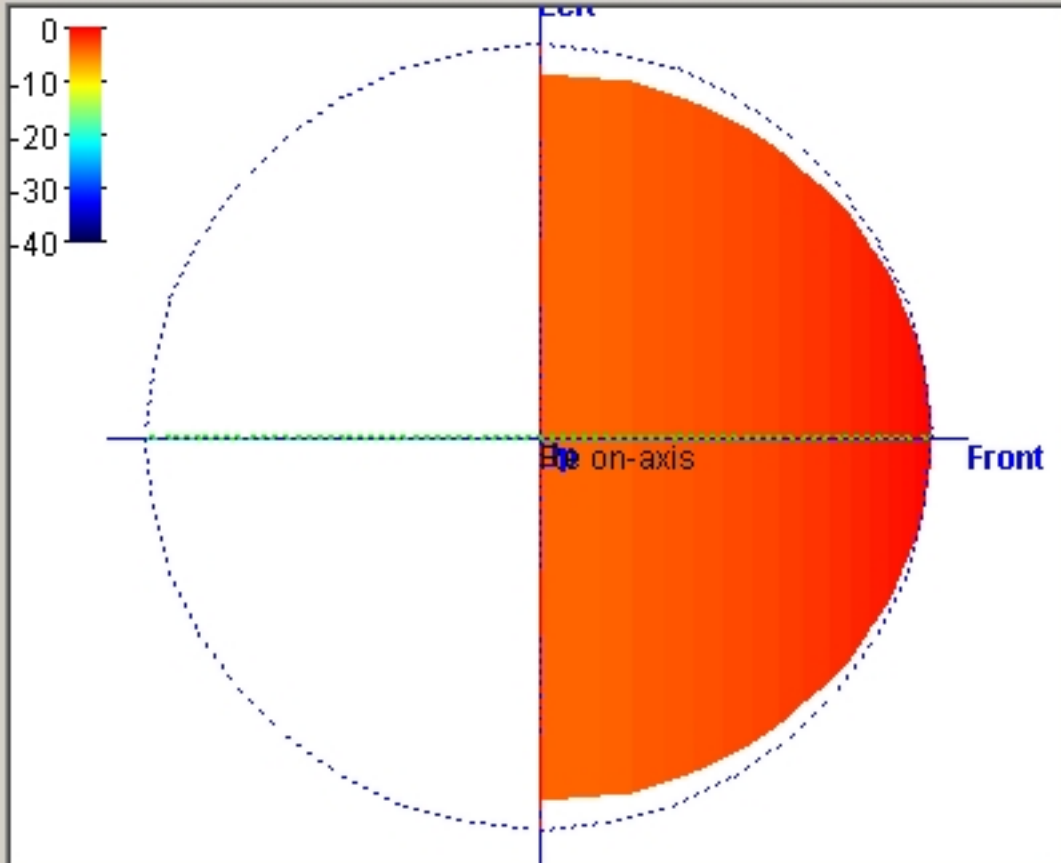
1/3-octave: 800 Hz



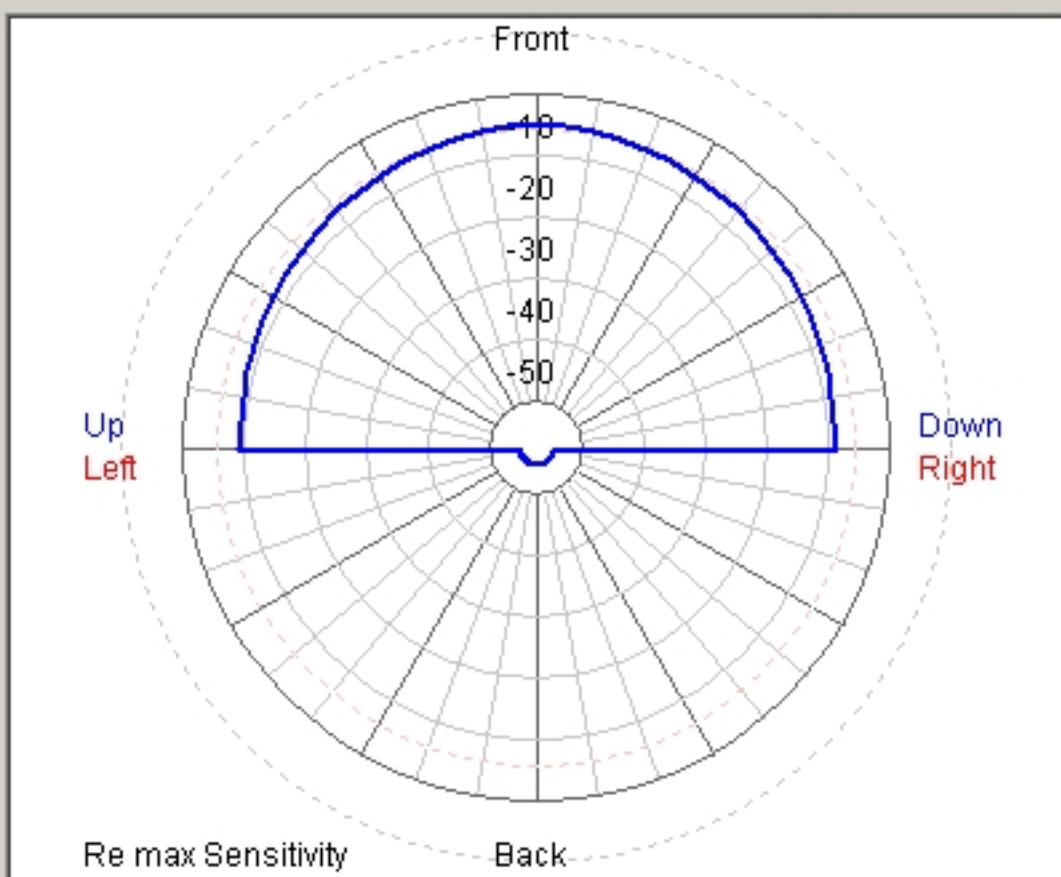


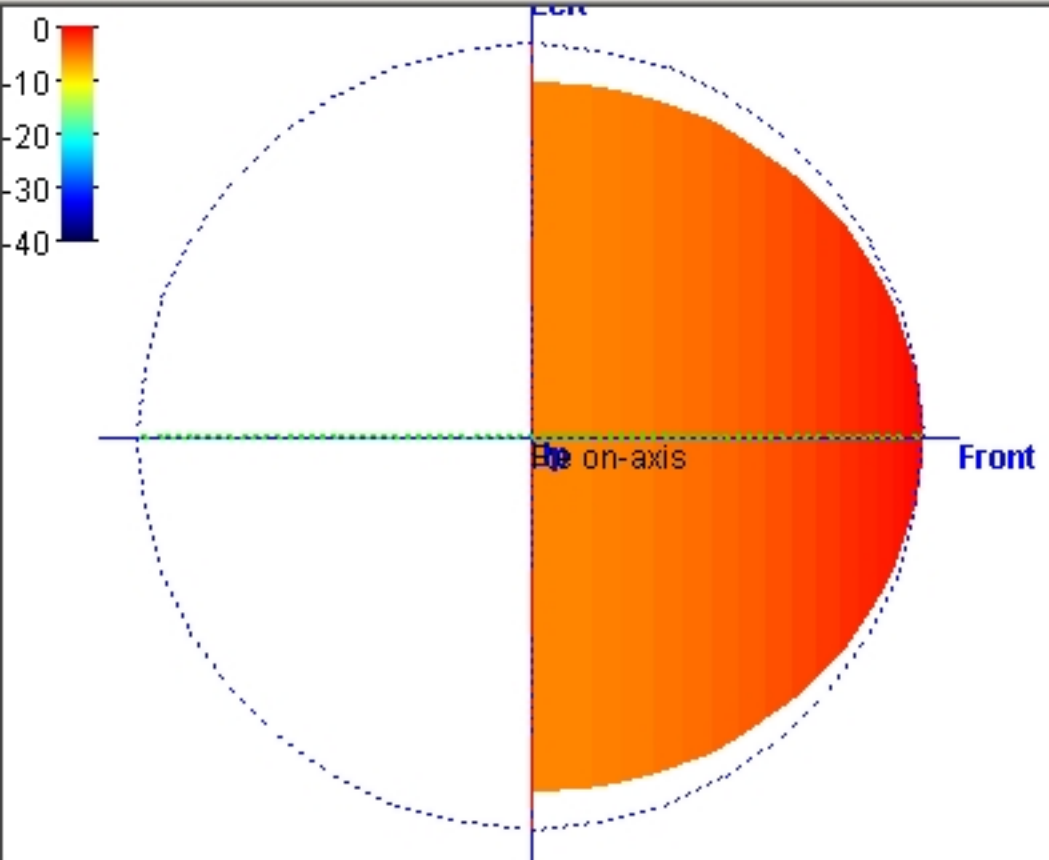
1/3-octave: Hz



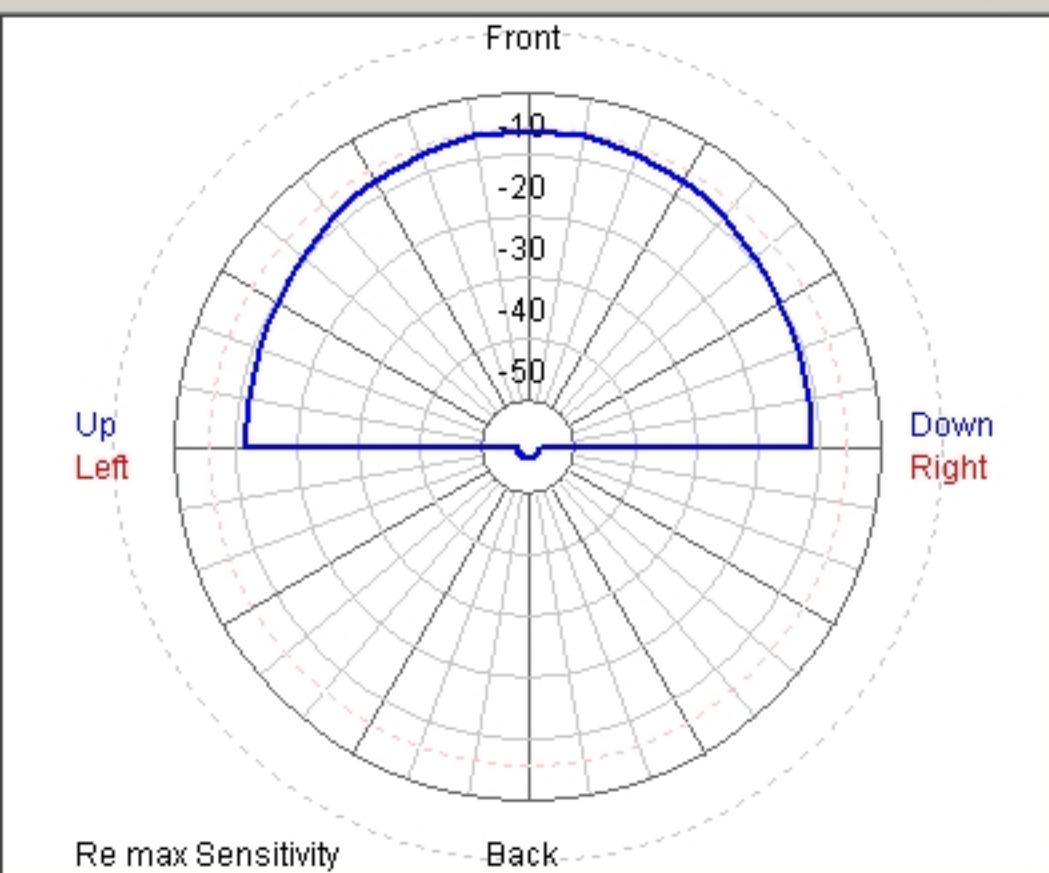


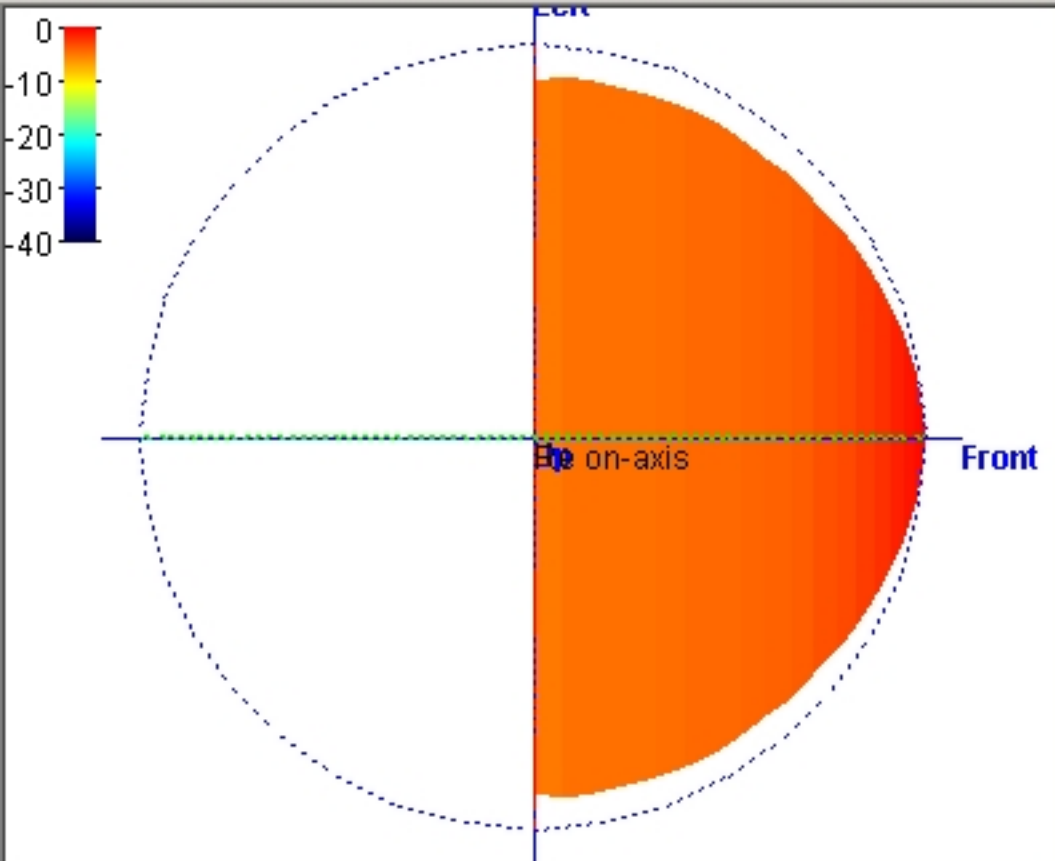
1/3-octave: 1.25k Hz



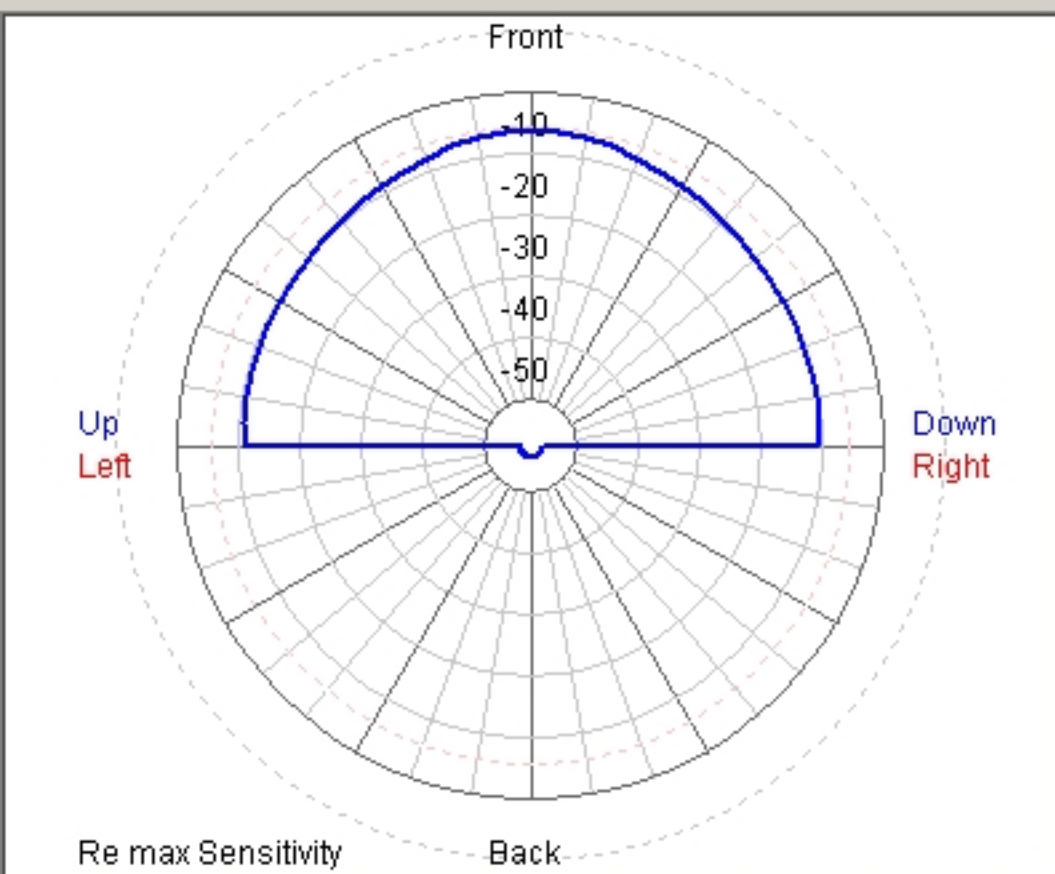


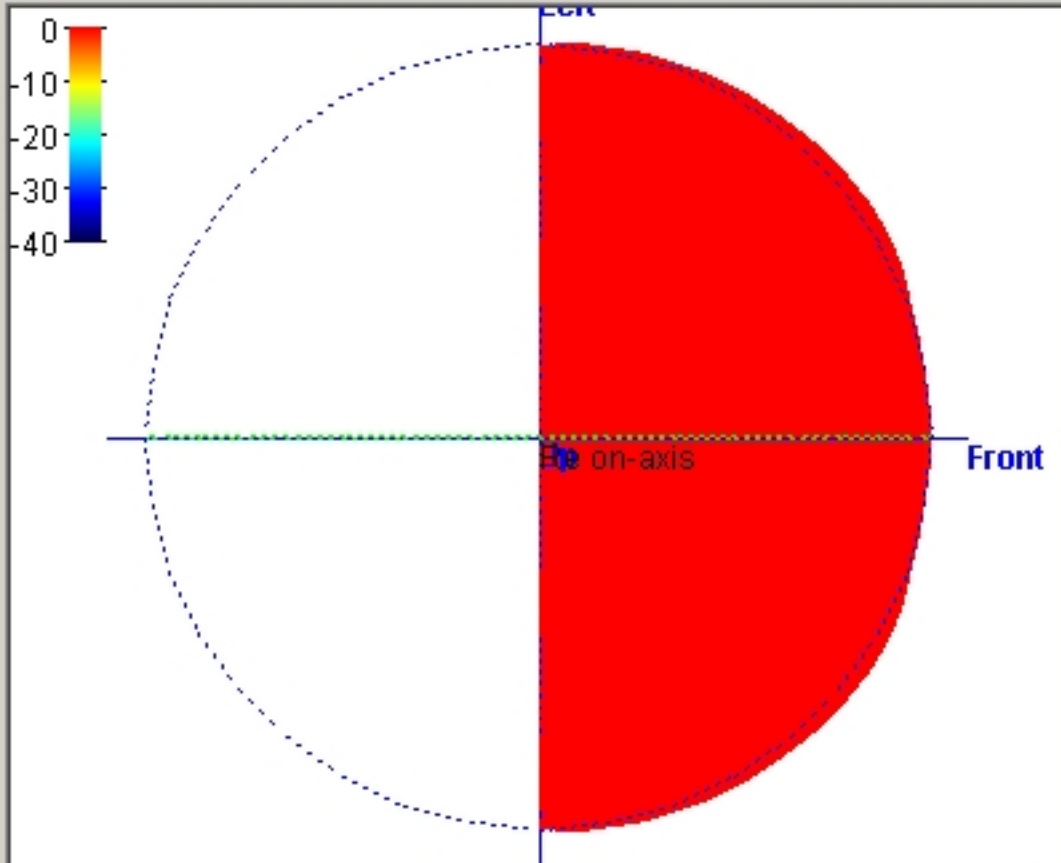
1/3-octave: 1.6k Hz



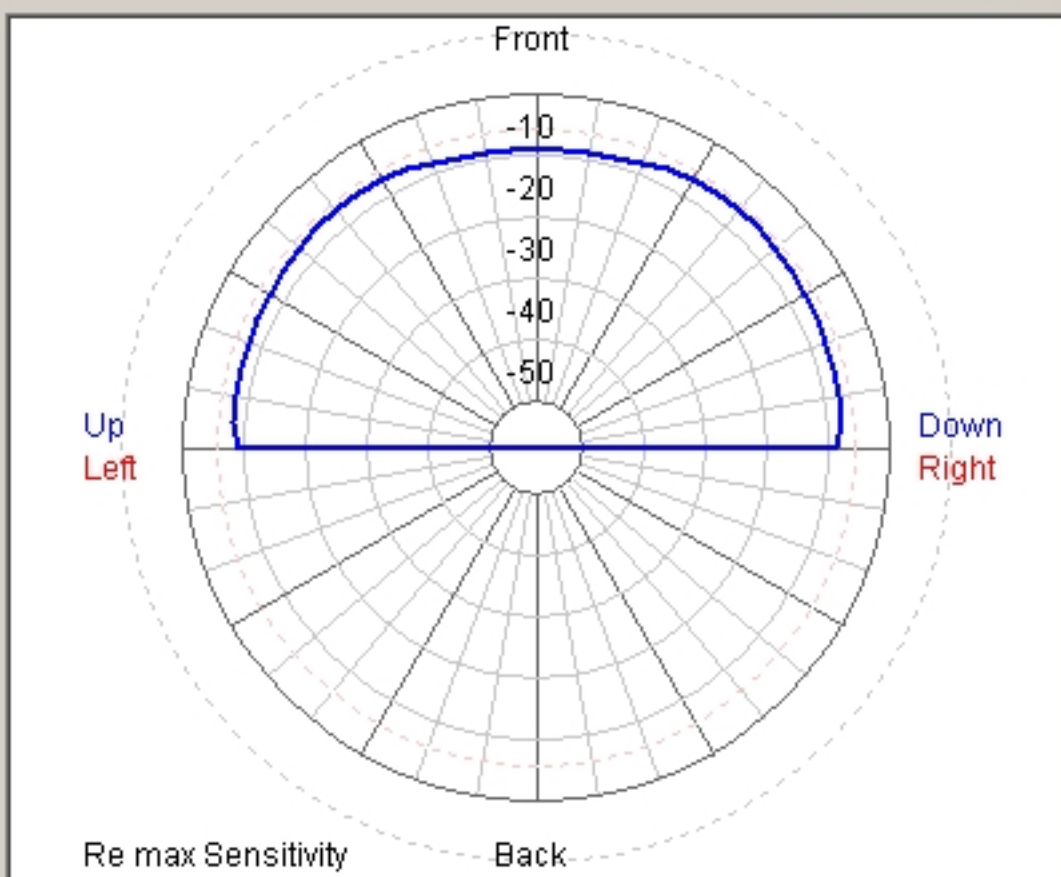


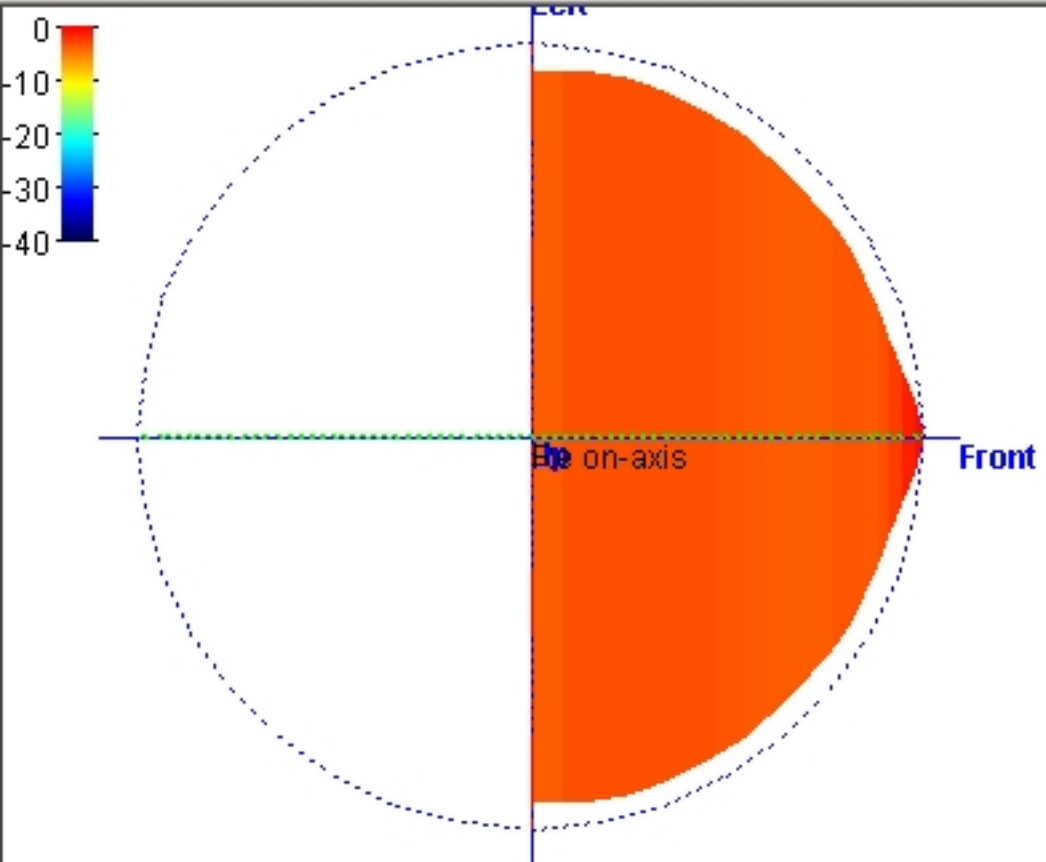
1/3-octave: Hz



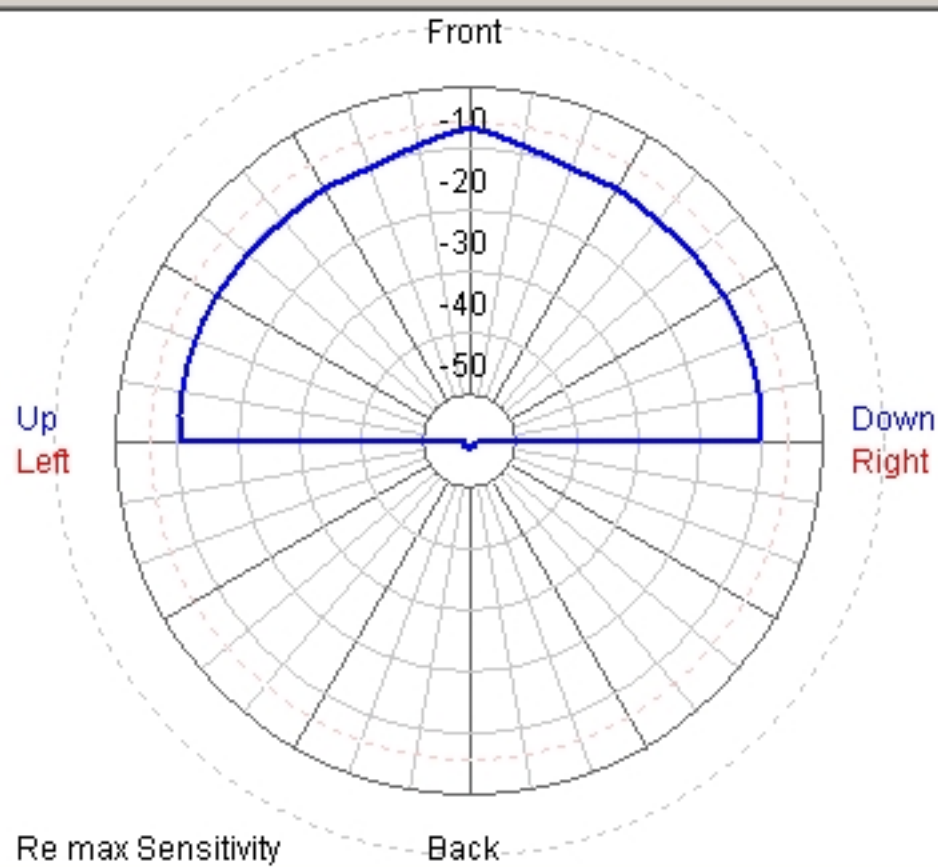


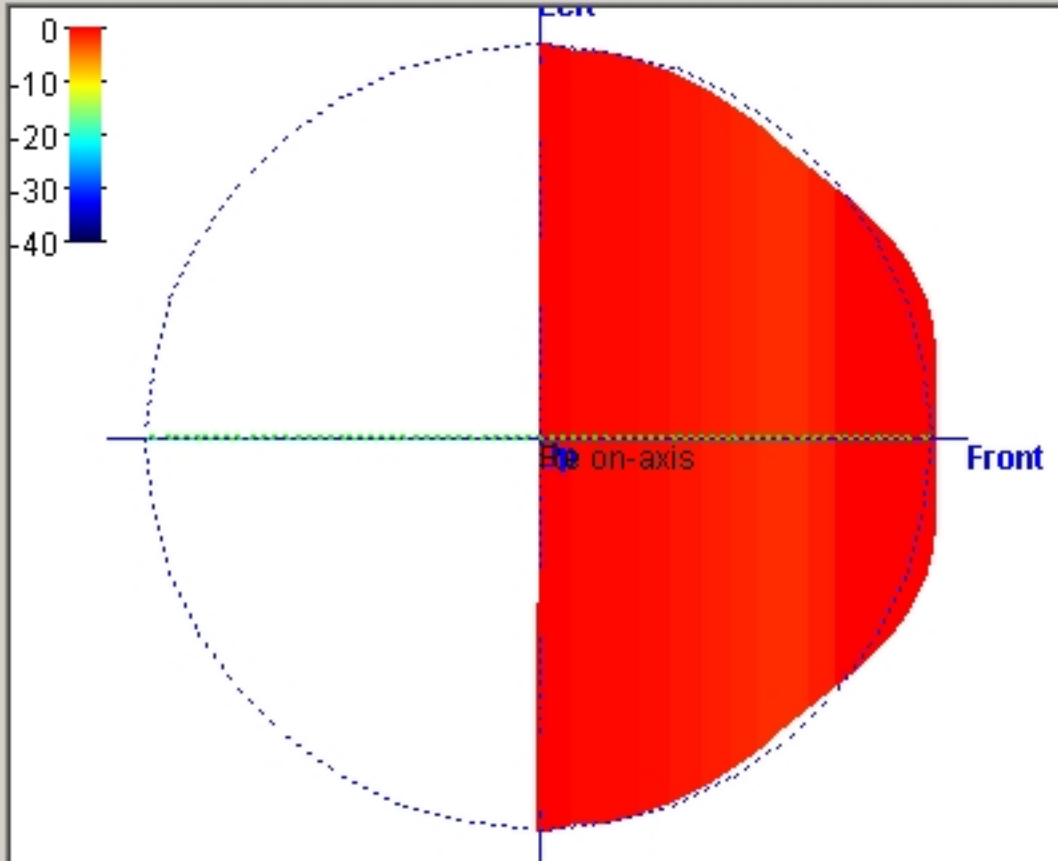
1/3-octave: Hz



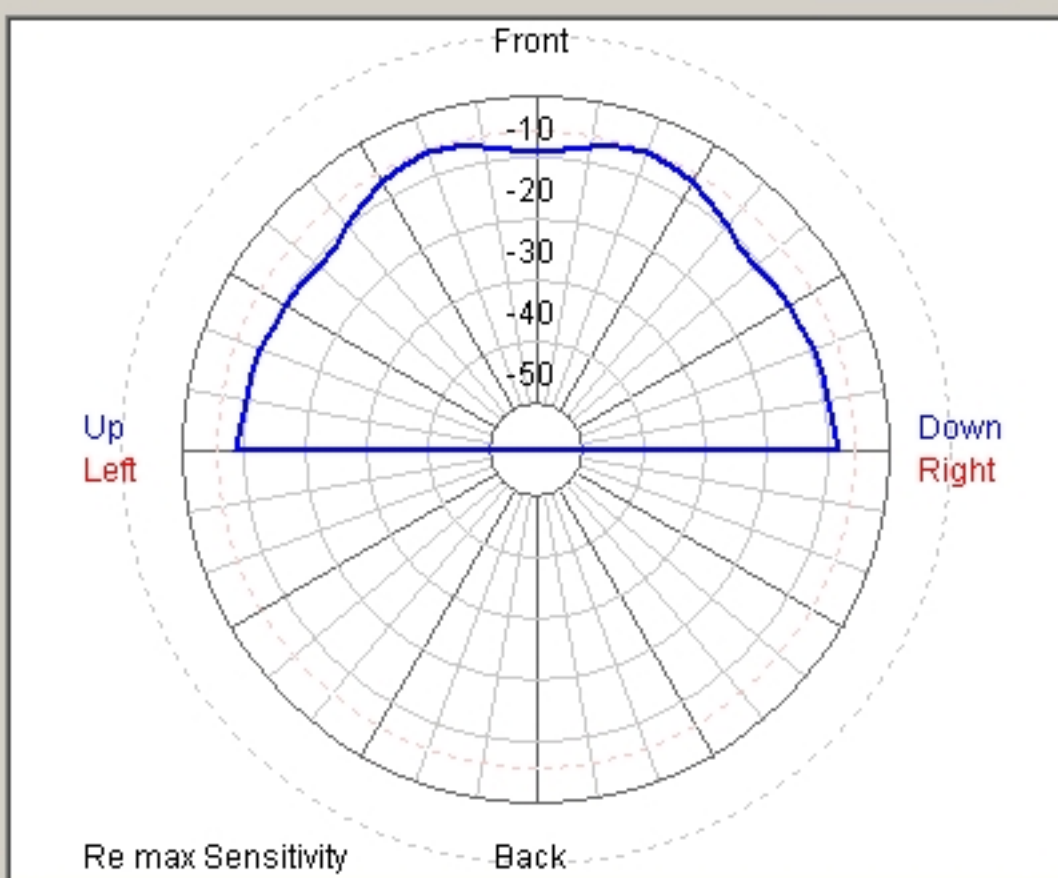


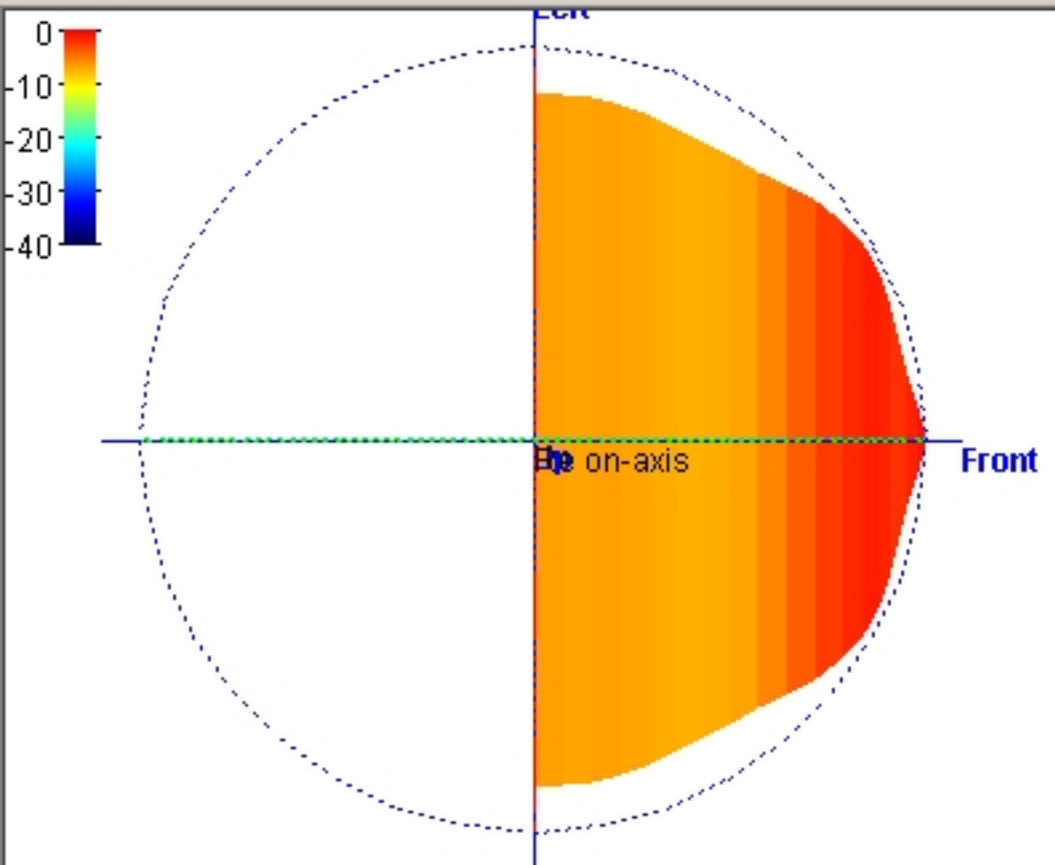
1/3-octave: 4k Hz



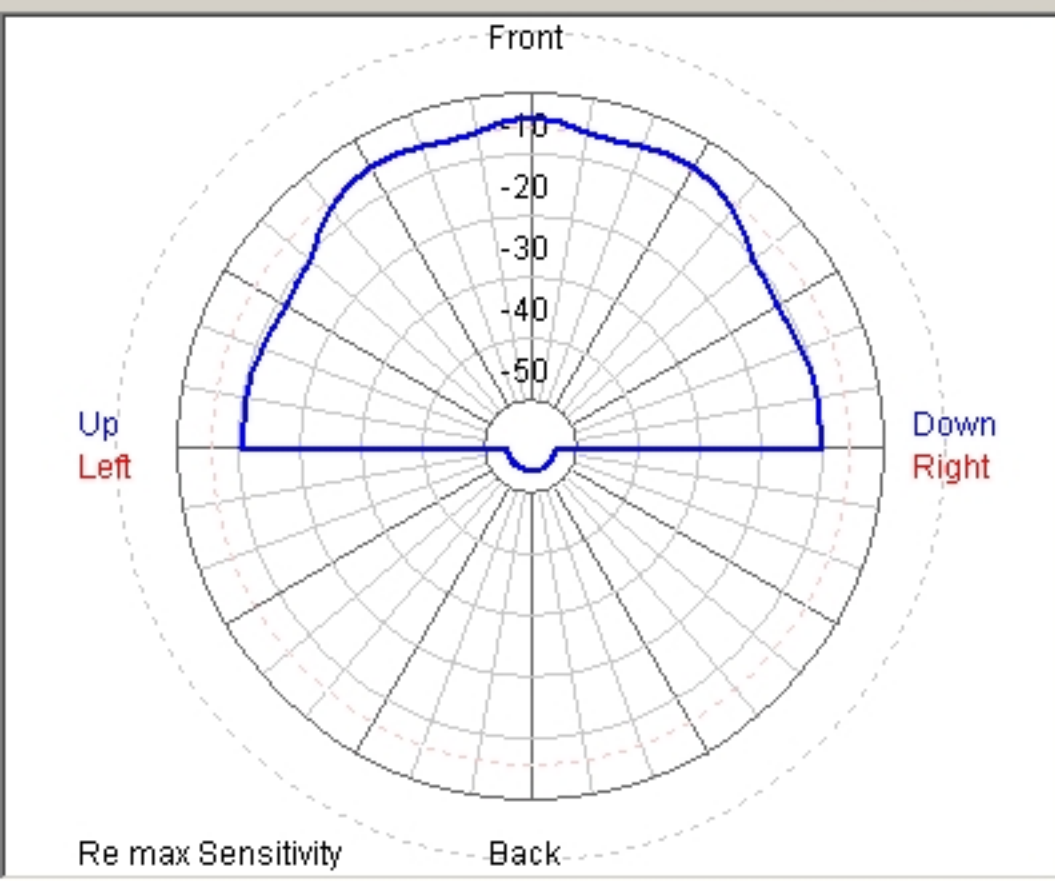


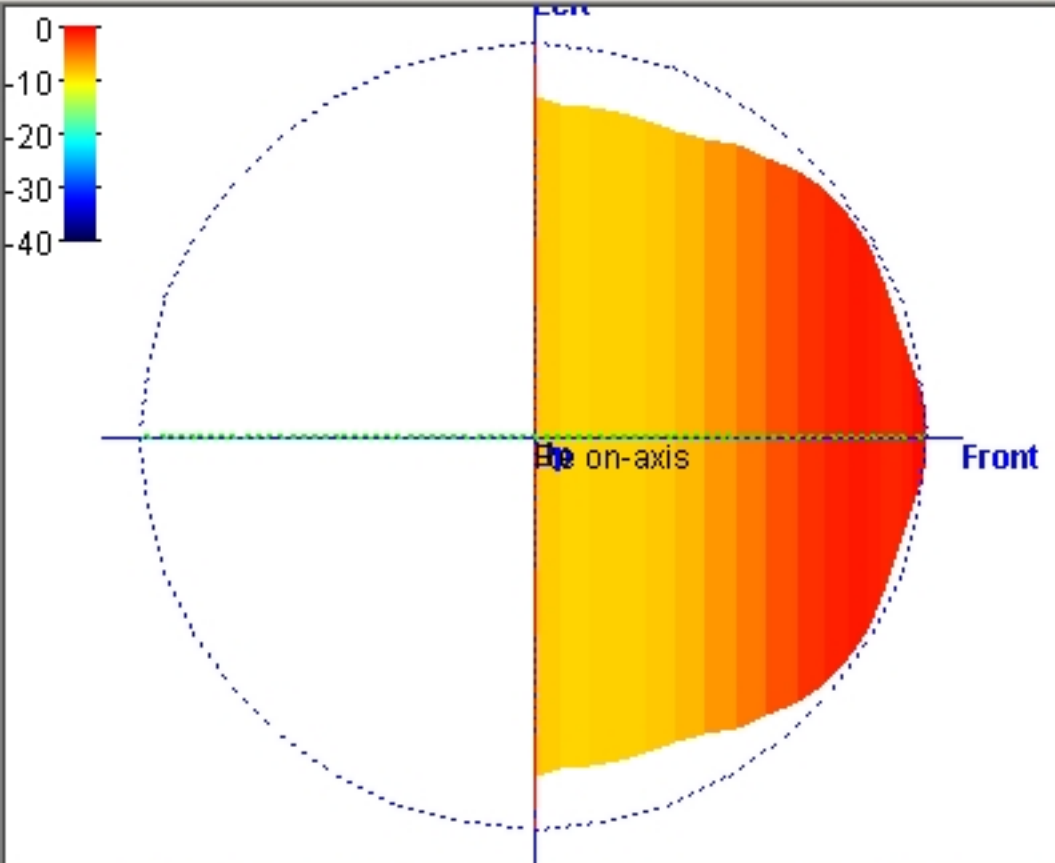
1/3-octave: Hz





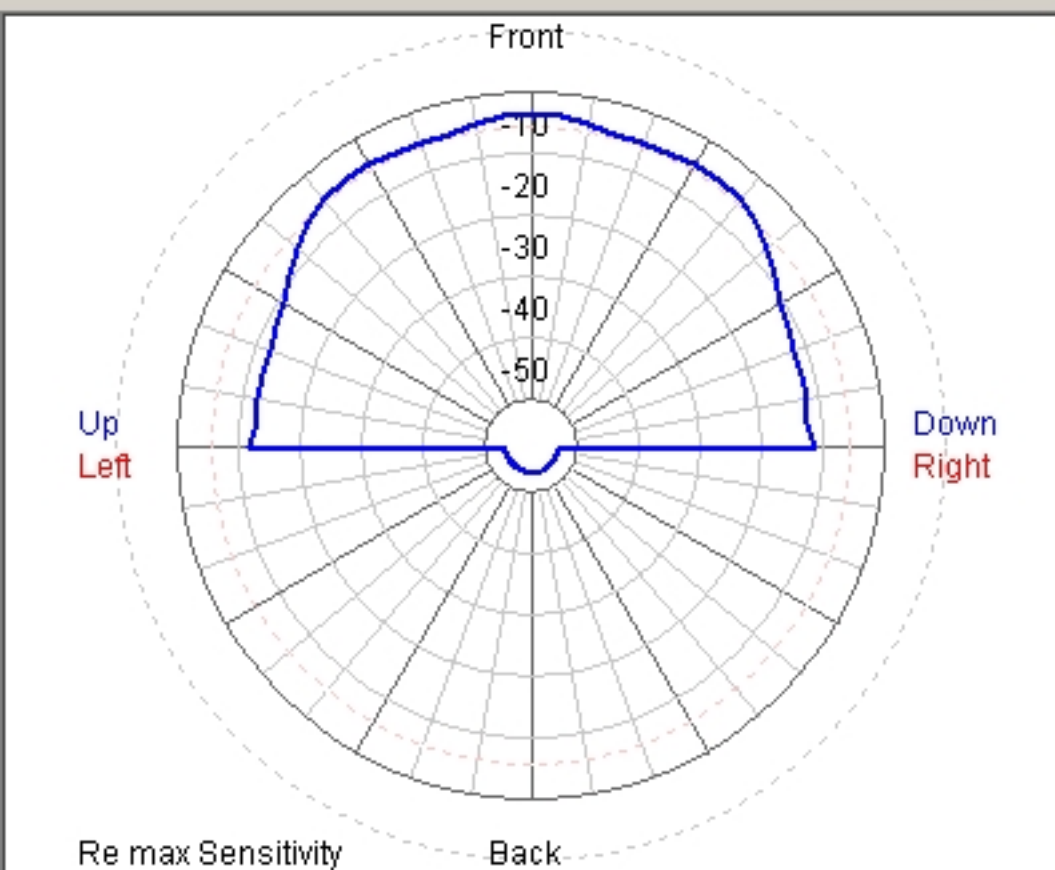
1/3-octave: 6.3k Hz

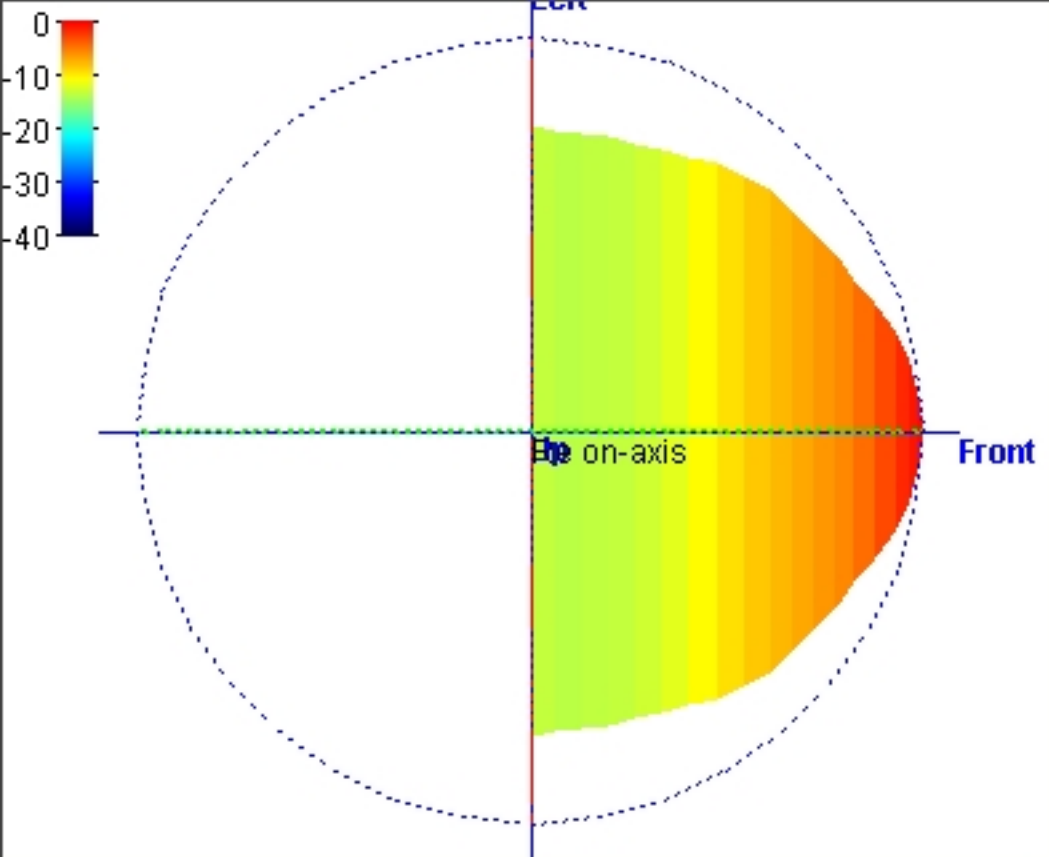




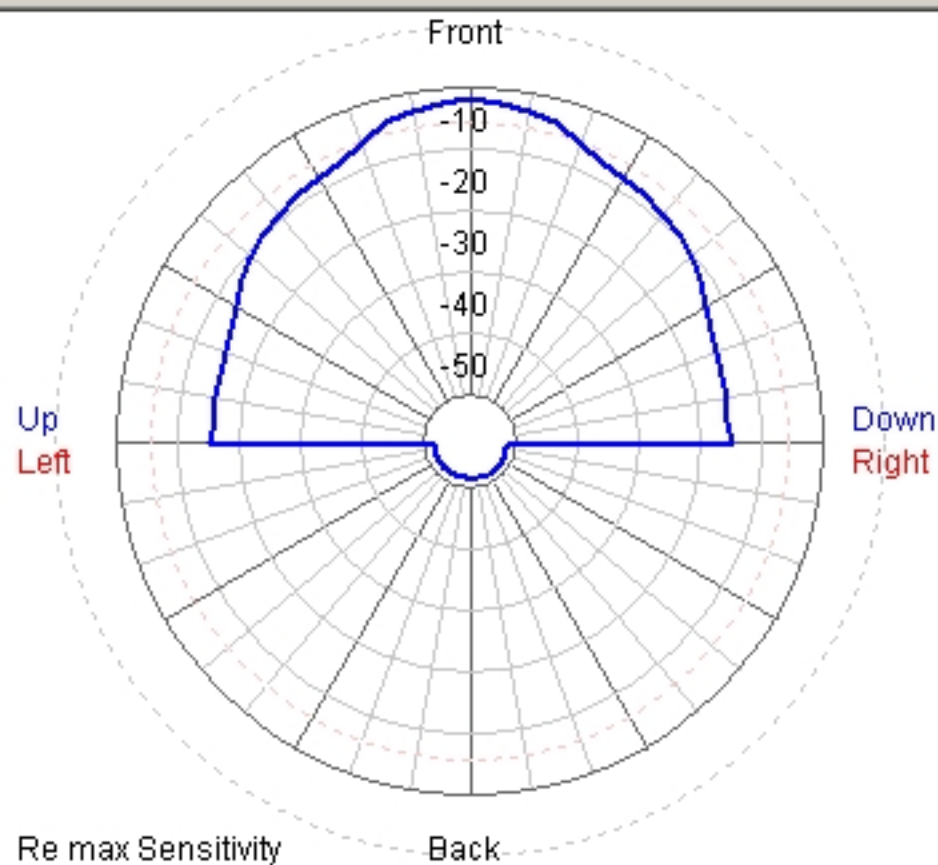
LMB=rotate, RMB=distance, LMB+RMB or ctrl+LMB=shift

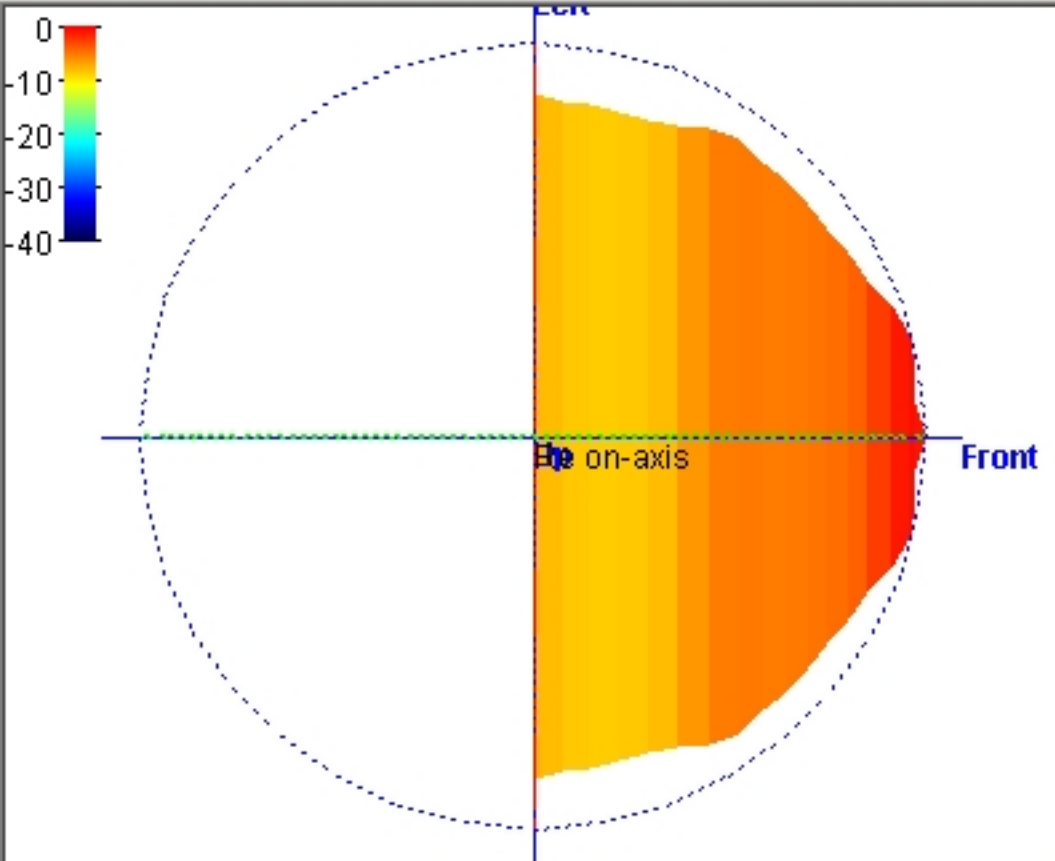
1/3-octave: Hz



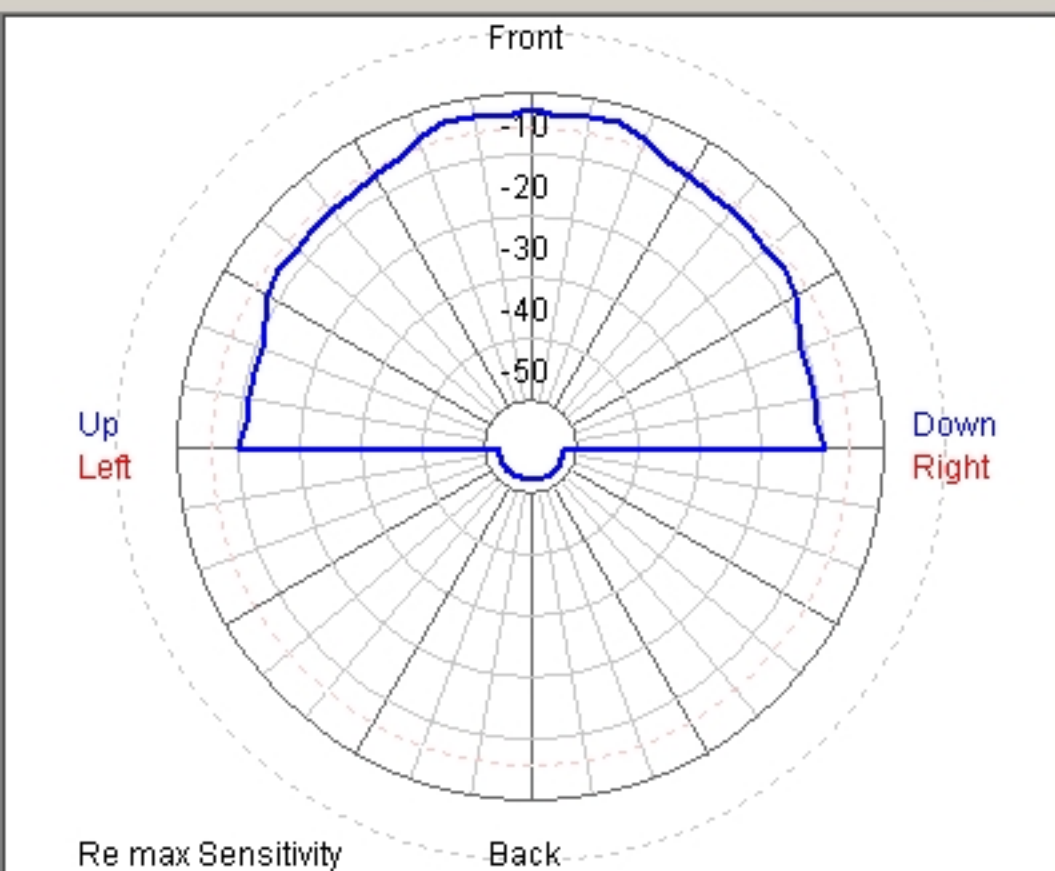


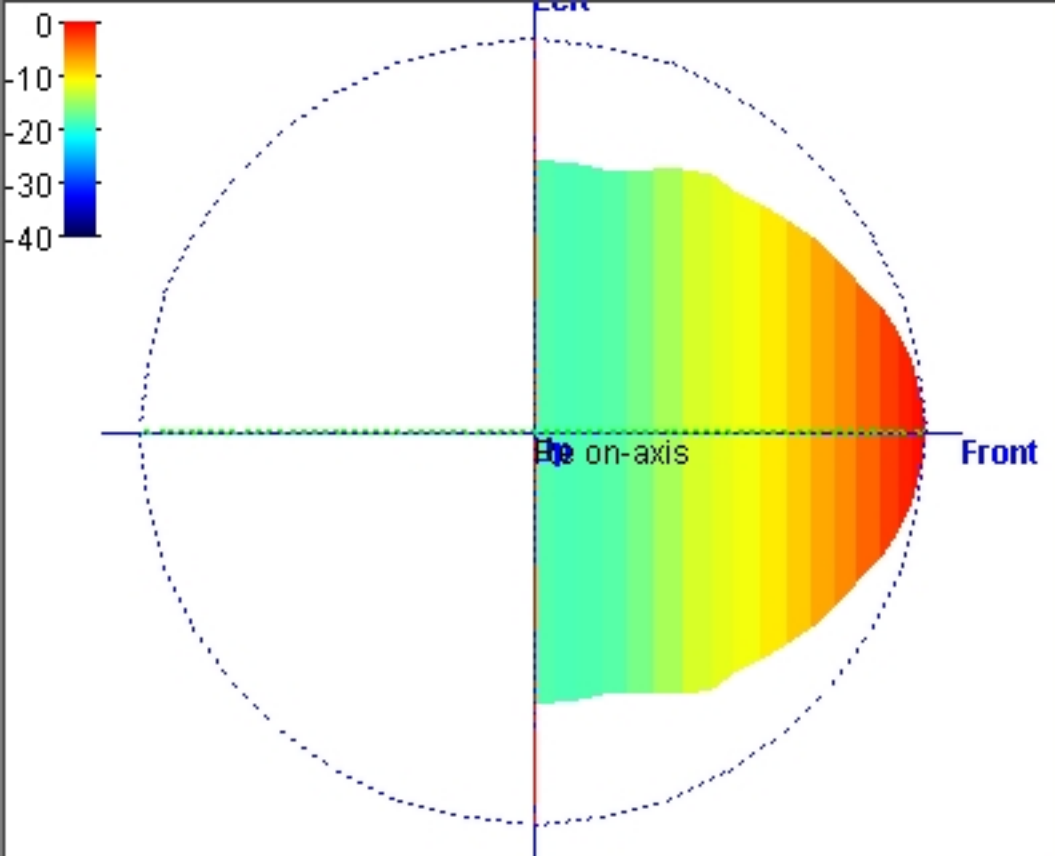
1/3-octave: 10k Hz





1/3-octave: 12.5k Hz





1/3-octave: 16k Hz

